



S'20 CS410/510

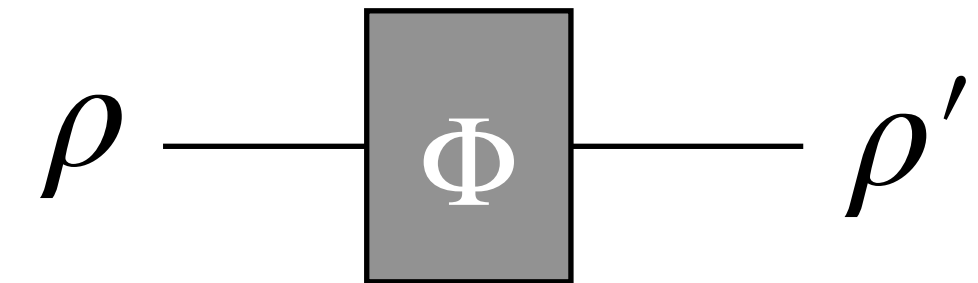
**Intro to
quantum computing**

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Week 9

- **Quantum error correction**
- **Quantum fault-tolerance**

Recall: quantum channels



Let A_1, A_2, \dots, A_m be matrices satisfying $\sum_{j=1}^m A_j^\dagger A_j = I$.

Then the mapping $\rho \mapsto \sum_{j=1}^m A_j \rho A_j^\dagger$ is a general quantum operator.

- N.B. A_i need NOT be square matrices
- Also known as **quantum channels**

Examples of quantum channels

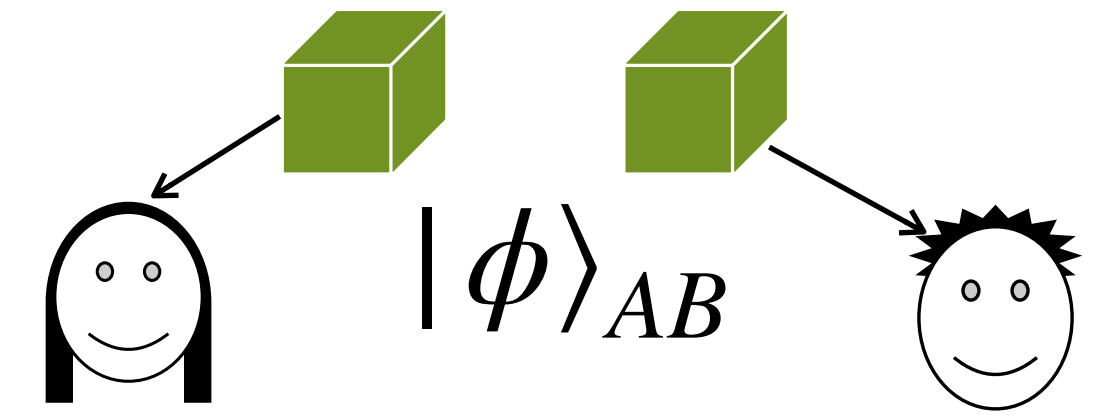
3. **Partial trace** $A_0 = I \otimes \langle 0 | = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$, $A_1 = I \otimes \langle 1 | = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

- Check validity:

- Apply to $|0\rangle\langle 0| \otimes |+\rangle\langle +|$

- Apply to $|\phi\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$

Exercise



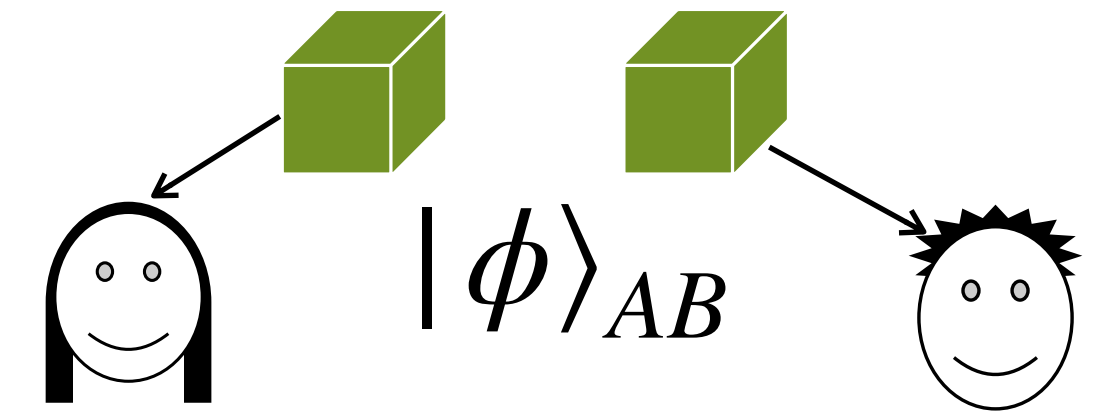
1. let Tr_B denote partial trace of subsystem B . Suppose Alice and Bob shares two qubits in state $|\phi\rangle_{AB}$.

- Apply Tr_B to $|\phi\rangle_{AB} = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$

- Apply Tr_B to $|\phi\rangle_{AB} = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$

- Is Alice able to tell the two cases on her side?

Exercise



2. let Tr_B denote partial trace of subsystem B . Suppose Alice and Bob shares two qubits in state $|\phi\rangle_{AB}$.

- Apply Tr_B to $|\phi\rangle_{AB} = \frac{3}{5}|00\rangle + \frac{4}{5}|11\rangle$

- Apply Tr_B to $|\phi\rangle_{AB} = \frac{4}{5}|00\rangle - \frac{3}{5}|11\rangle$

- Is Alice able to tell the two cases on her side?

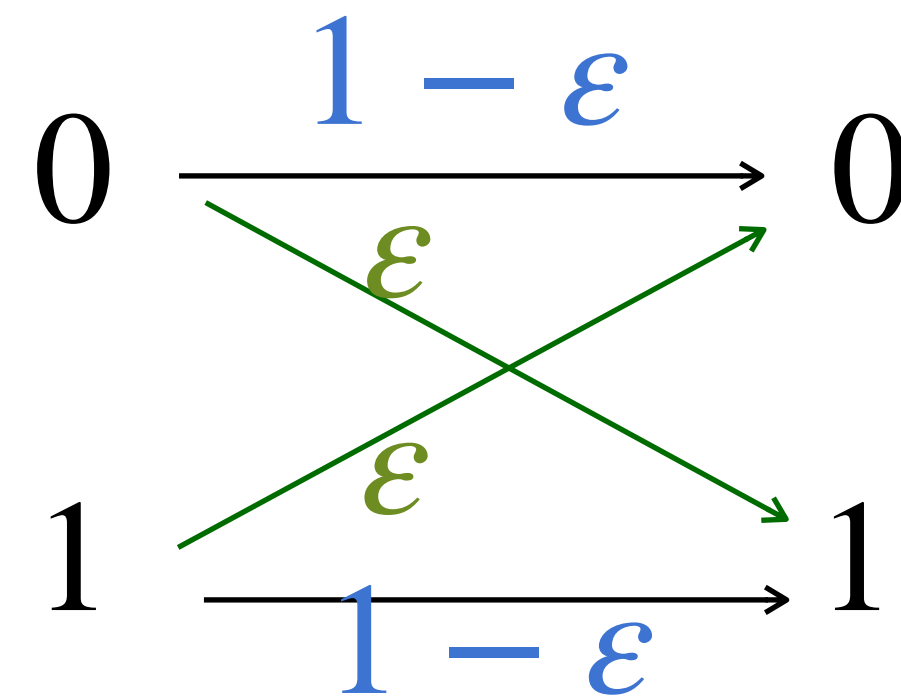
Error correction codes

Classical error correcting codes (ECC)

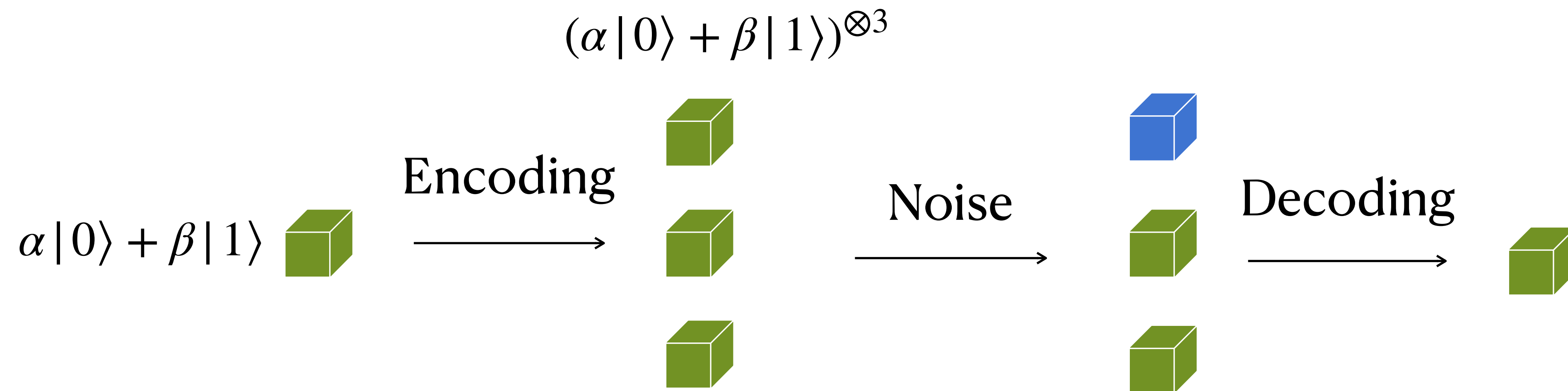
- Protecting data against noises during **transmitting** or **storing**



- Binary symmetric channel**: each bit flips w. probability ϵ **independently**
 - A simple noise model, reality may be more complex and unpredictable



Quantum repetition code?



:(This would violate no-cloning ...

3-bit repetition code

⊙ Redundancy is our friend

- $E : b \mapsto bbb$; repete to encode
- $D : b_1b_2b_3 \mapsto \text{maj}(b_1, b_2, b_3)$; take majority to decode

⊙ Effective error probability reduces from ε to $3\varepsilon^2 - 2\varepsilon^3$

ε	$3\varepsilon^2 - 2\varepsilon^3$	Error reduced by a factor of
0.1	0.009	11
0.01	0.0001	100
0.001	0.0000001	1000

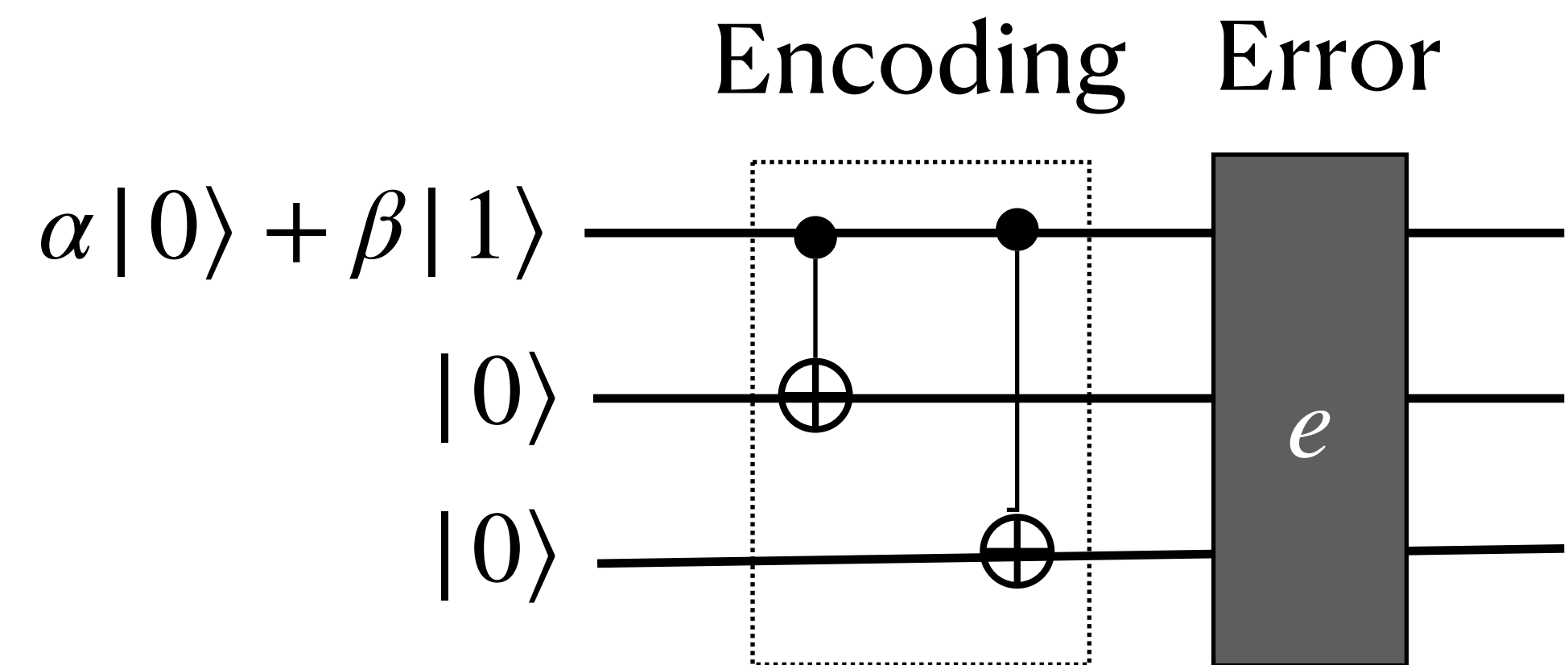
3-qubit code for one X -error

© Encoding E

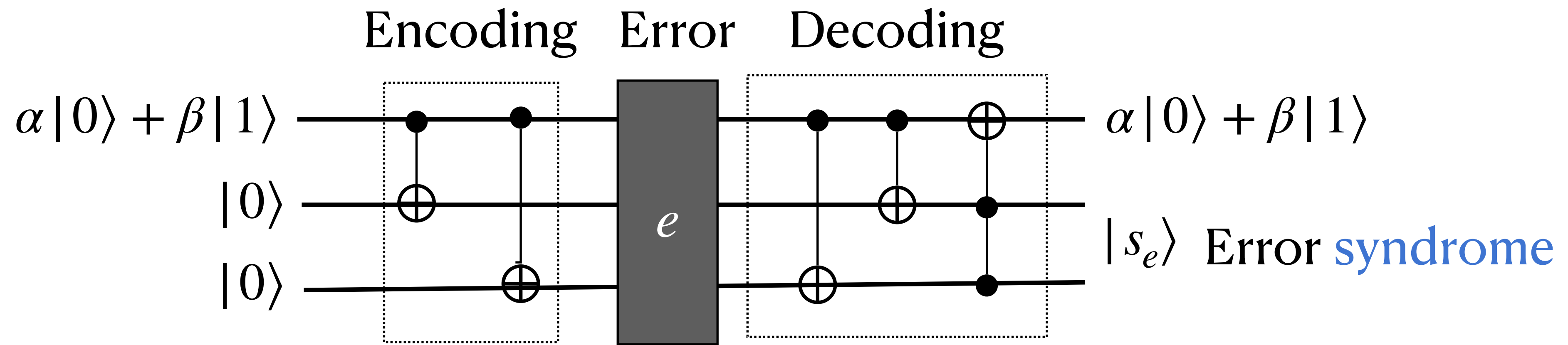
- $|0\rangle \mapsto |0_L\rangle := |000\rangle, |1\rangle \mapsto |1_L\rangle := |111\rangle$
- $\alpha|0\rangle + \beta|1\rangle \mapsto \alpha|000\rangle + \beta|111\rangle$

© What if a quantum bit-flip error?

- $I \otimes I \otimes I \quad X \otimes I \otimes I \quad I \otimes X \otimes I \quad I \otimes I \otimes X$

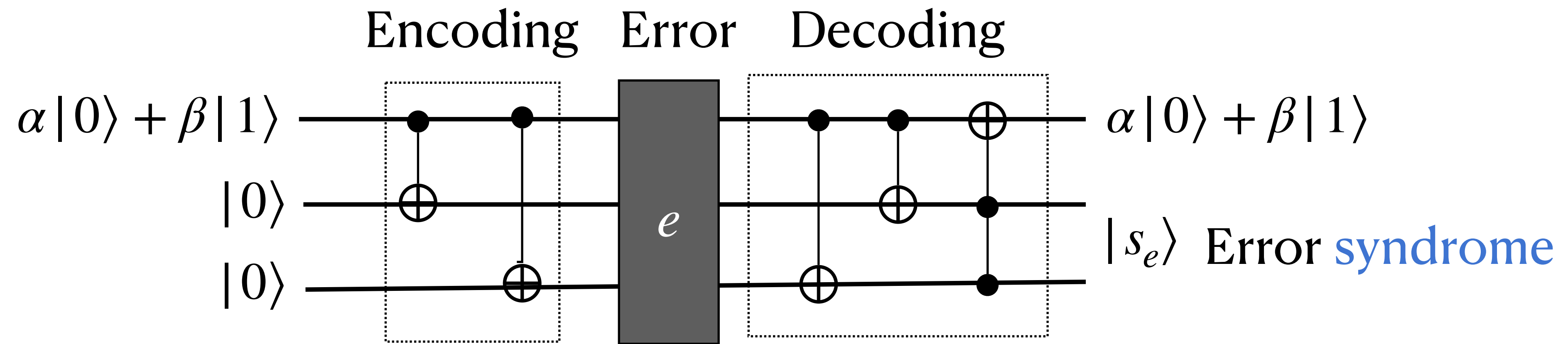


3-qubit code for one X -error



Error	$I \otimes I \otimes I$	$X \otimes I \otimes I$	$I \otimes X \otimes I$	$I \otimes I \otimes X$
Error syndrome	$ 00\rangle$	$ 11\rangle$	$ 10\rangle$	$ 01\rangle$

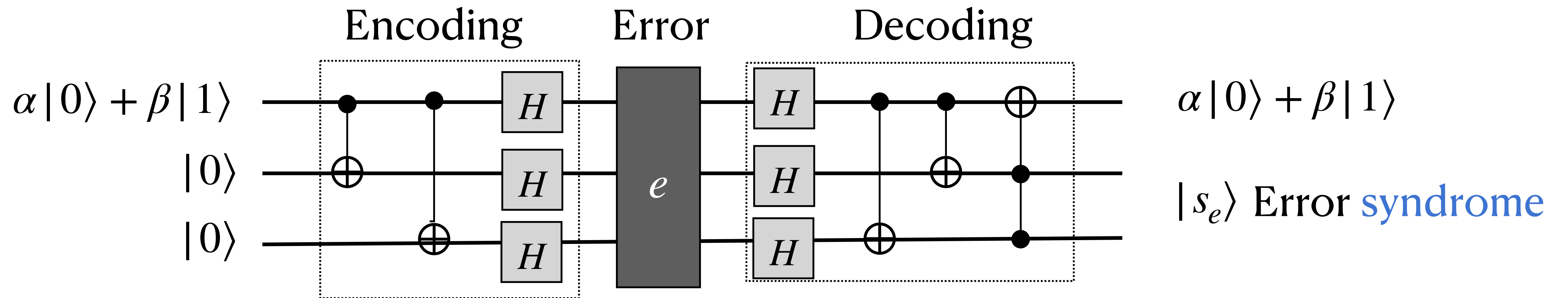
Does it help with Z-error?



© Example. $e = Z \otimes I \otimes I$

3-qubit code for one Z-error

⊙ Observation. $HZH = X$. Reducing Z-error to X-error

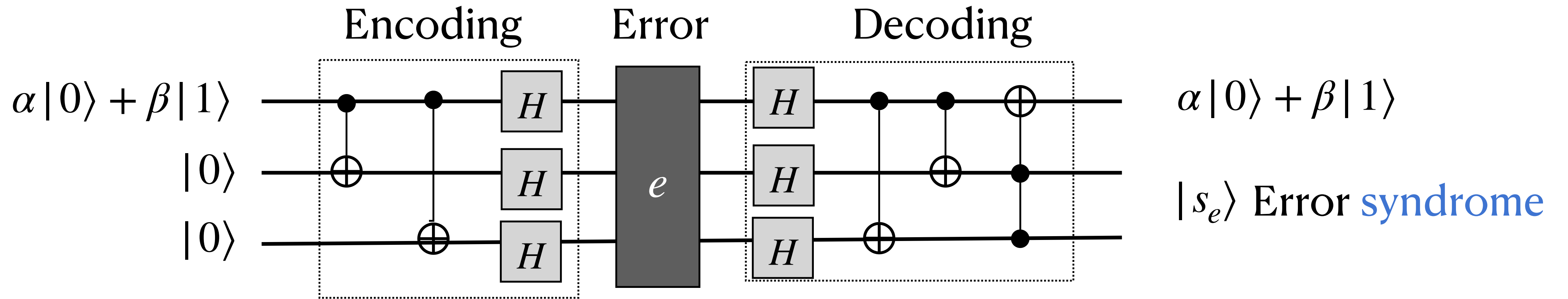


⊙ Encoding E . $|0\rangle \mapsto |0_L\rangle := |+++ \rangle$, $|1\rangle \mapsto |1_L\rangle := |-- - \rangle$

Error $I \otimes I \otimes I$ $X \otimes I \otimes I$ $I \otimes X \otimes I$ $I \otimes I \otimes X$

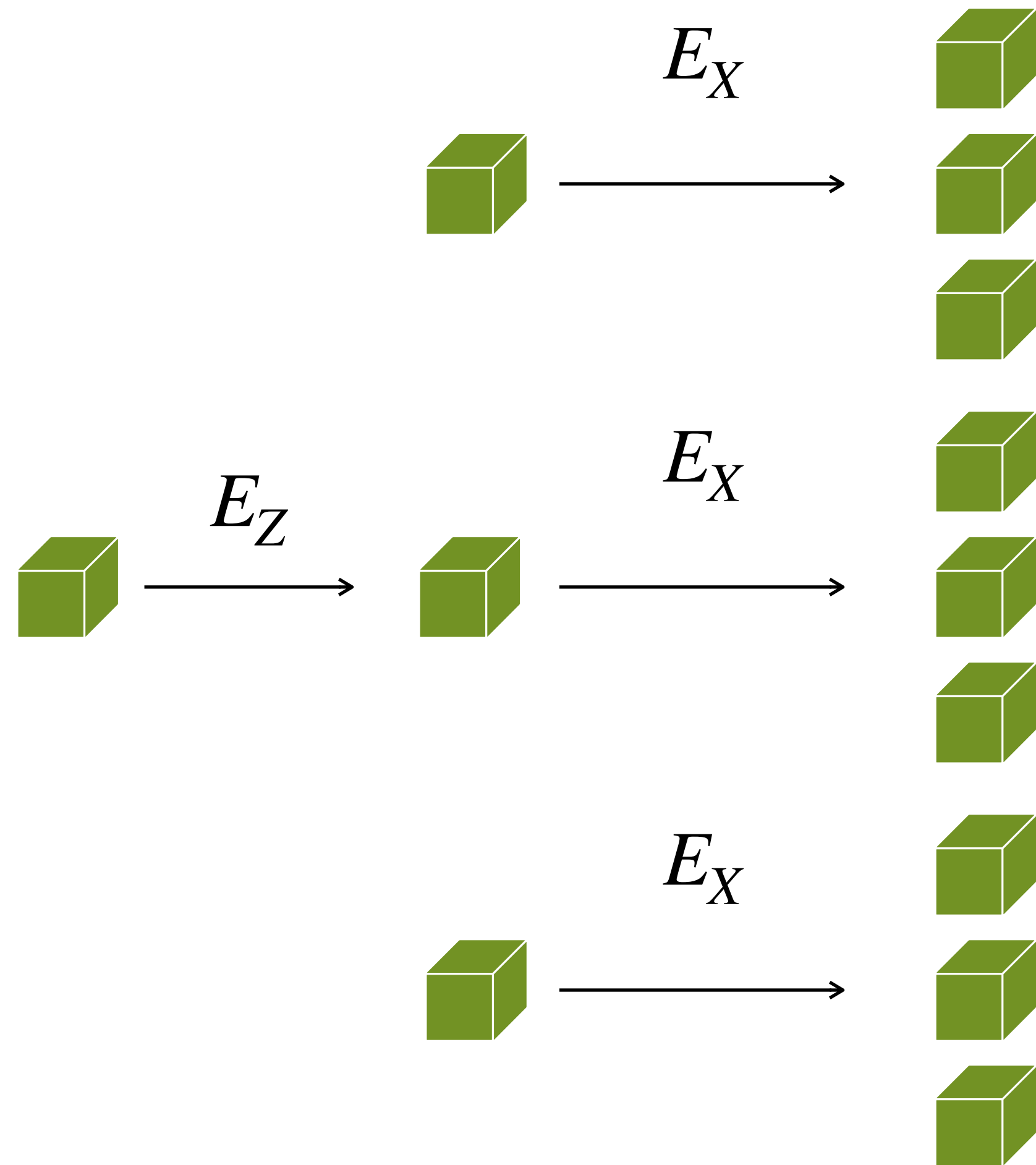
Error syndrome $|00\rangle$ $|11\rangle$ $|10\rangle$ $|01\rangle$

Does it help with X -error?



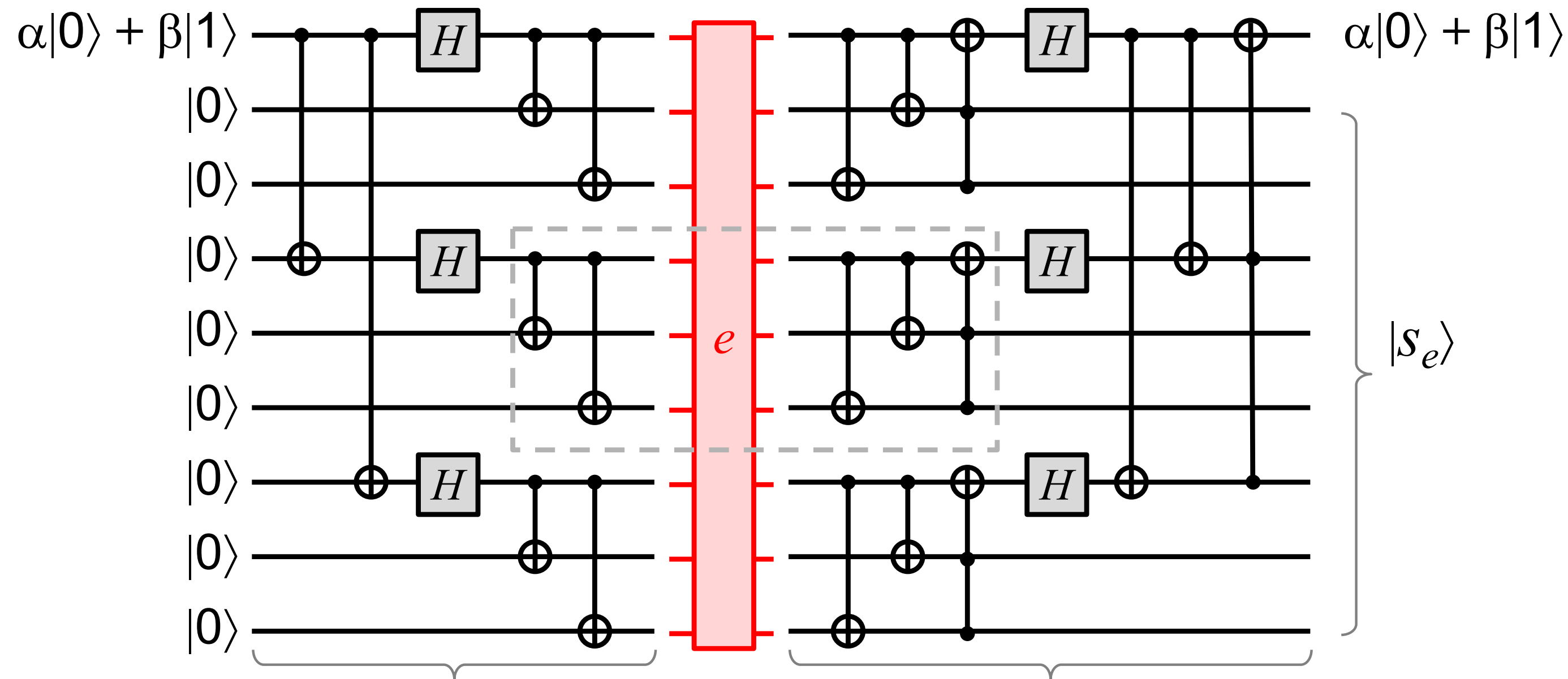
● Example. $e = X \otimes I \otimes I$

Shor's 9-qubit code



- $|0\rangle \mapsto |+++ \rangle \mapsto \left(\frac{1}{\sqrt{2}} (|000\rangle + |111\rangle) \right)^{\otimes 3} =: |0_L\rangle$
- $|1\rangle \mapsto |-- - \rangle \mapsto \left(\frac{1}{\sqrt{2}} (|000\rangle - |111\rangle) \right)^{\otimes 3} =: |1_L\rangle$

Shor's 9-qubit code



● Able to correct a single X or Z error

- “Inner “ part corrects any single-qubit X error
- “Inner “ part corrects any single-qubit Z error

● Since $Y = iXZ$, single-qubit Y -error can be corrected too

Arbitrary one-qubit errors

◎ **Observation.** Any one-qubit unitary U can be written as

$$U = \lambda_0 I + \lambda_1 X + \lambda_2 Y + \lambda_3 Z \text{ for some } \lambda_i \in \mathbb{C}.$$

$$\begin{aligned} \alpha|0\rangle + \beta|1\rangle &\xrightarrow{E} \alpha|0_L\rangle + \beta|1\rangle_L \xrightarrow{I \otimes U \otimes \dots \otimes I} |\tilde{\psi}\rangle \\ &\xrightarrow{D} (\alpha|0\rangle + \beta|1\rangle)(\lambda_0|s_I\rangle + \lambda_1|s_X\rangle + \lambda_2|s_Y\rangle + \lambda_3|s_Z\rangle) \end{aligned}$$

◎ **Corollary.** Shor's 9-qubit code protects against any one-qubit unitary error. In fact the error can be any one-qubit quantum channel Φ .

◎ **More QECC: CSS codes & stabilizer codes**

- 5-qubit code: optimal for correcting single-qubit errors
- Surface code: elegant theory and promising in realization

Fault-tolerant computing

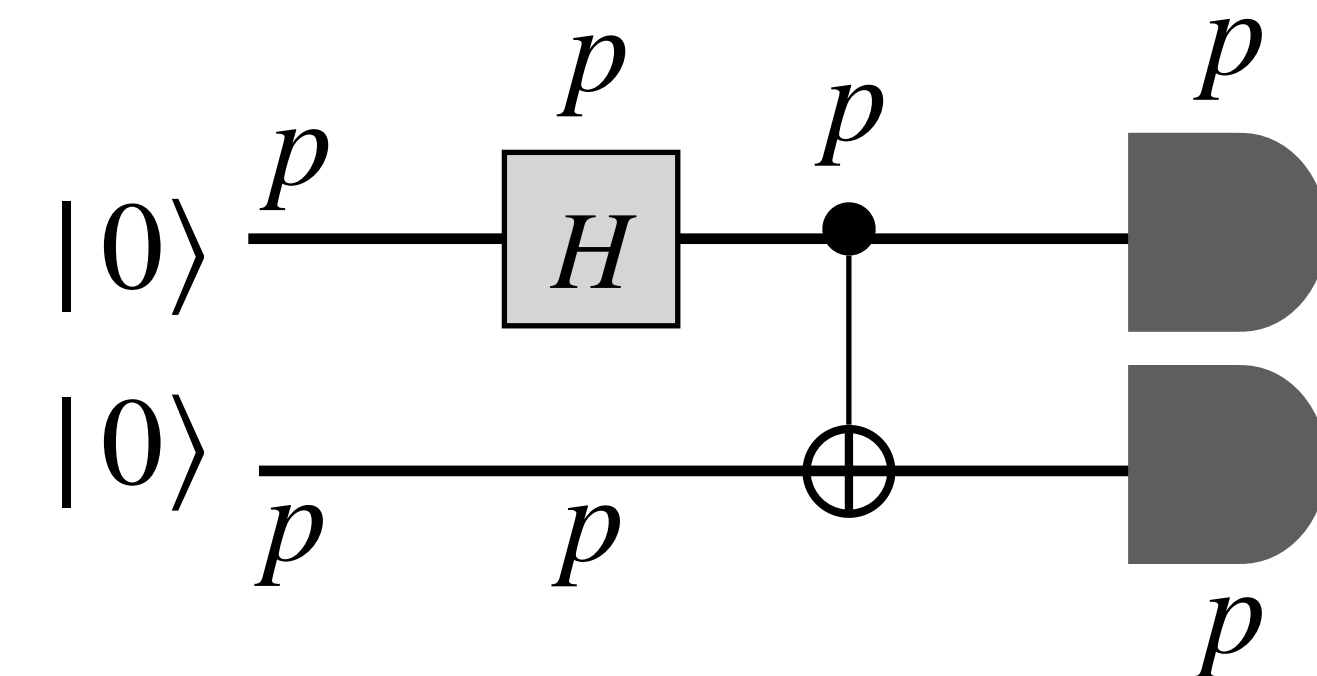
Error is ubiquitous

QECC solves the problem of storing and transmitting quantum information.

But we want to do more: **computation** on them

◎ Observation. Any “location” can “fail”.

- Gate, measurement, storage, prep, ...

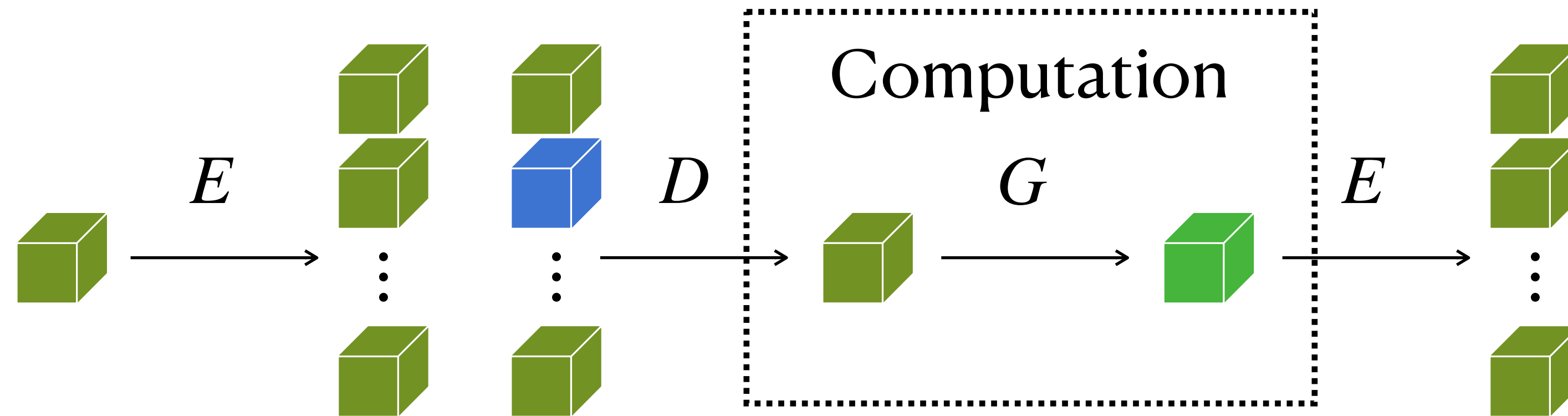


◎ Simple error model: each location fails with probability p

- Circuit of size ℓ . $\Pr[\text{no error}] =$

Attempt 1

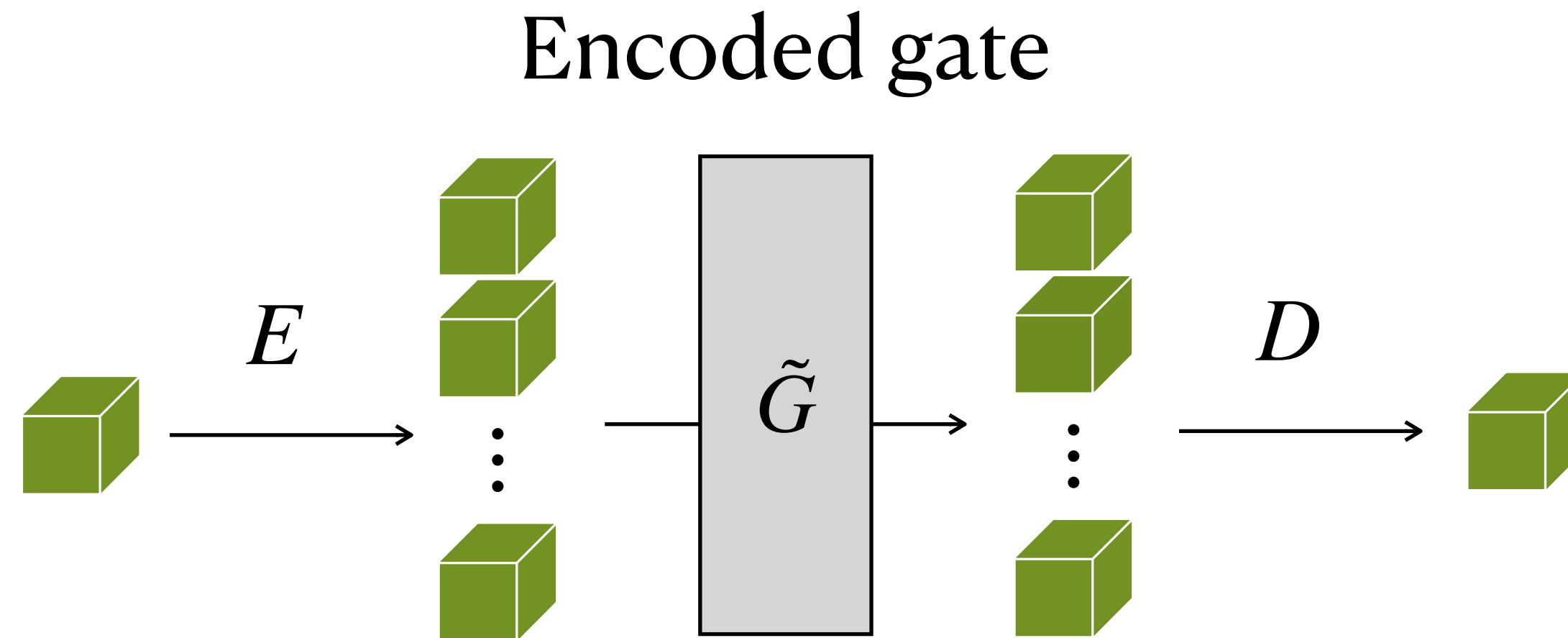
© Enc — Dec — Compute — Enc



© Drawback:

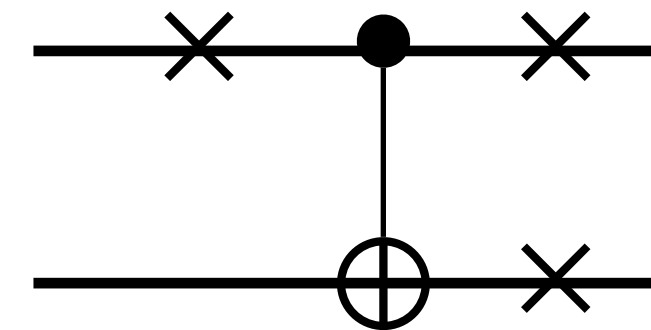
Attempt 2

⦿ Computing on **encoded** data



⦿ Challenges

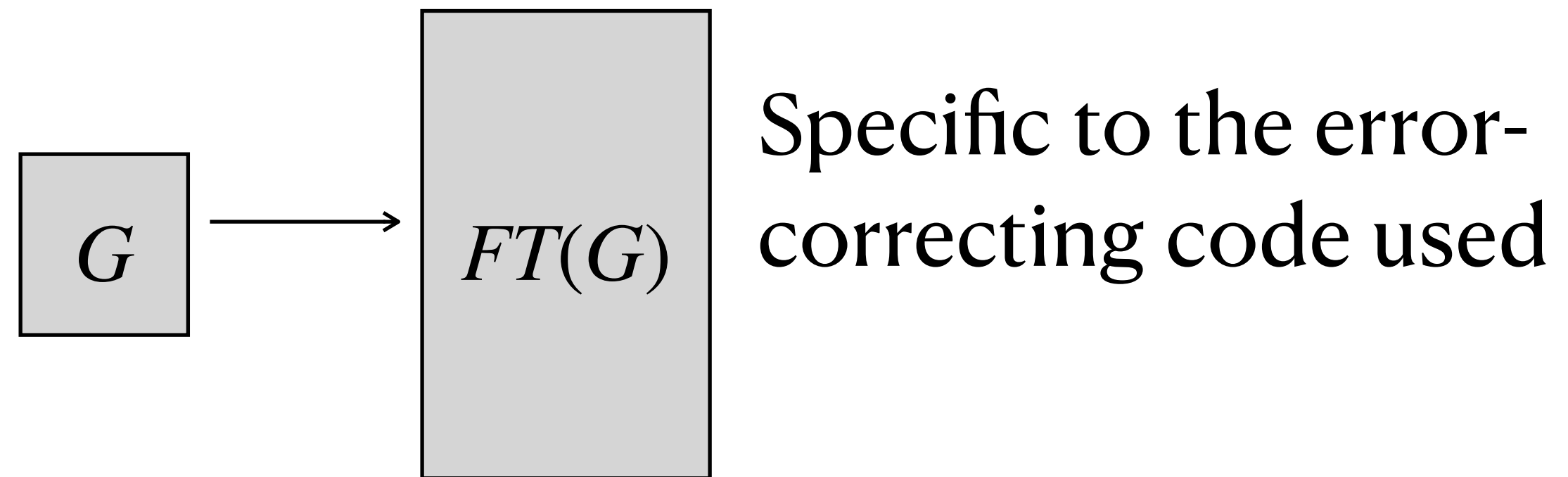
- Non-perfect \tilde{G} : ok if not many
- Error **propagation**



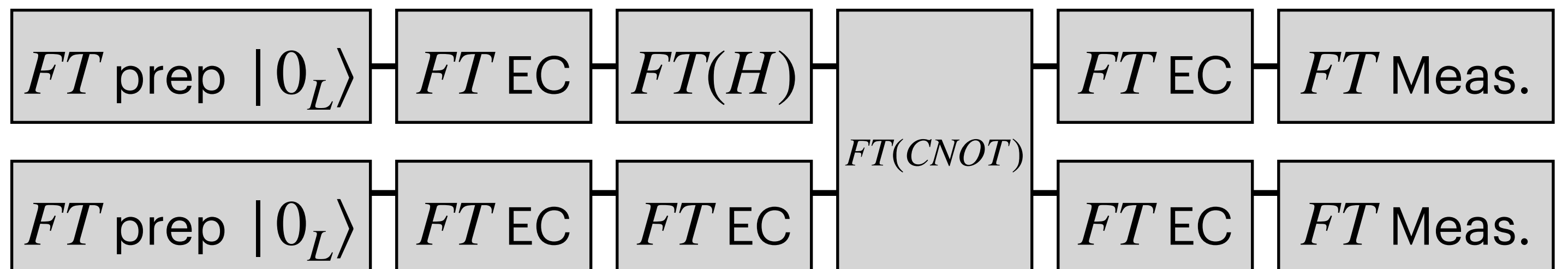
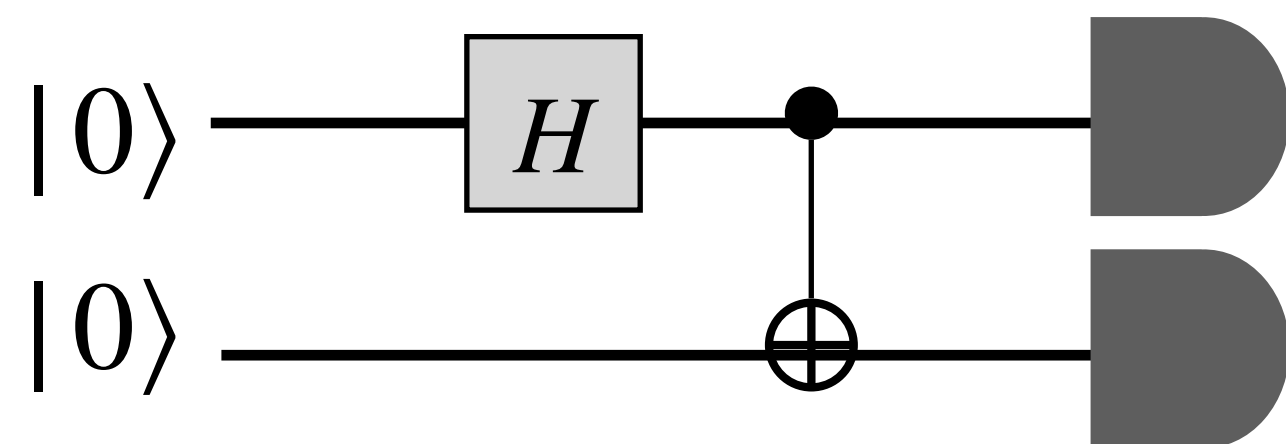
Fault-tolerant gadget

© When designed encoded gates, make sure not to introduce too many errors

- FT gate,
- FT state prep
- FT measurement



© Putting it together: FT operations + Frequent FT error-correcting



Threshold theorem

Theorem. There is a fixed constant p_{th} such that a circuit of size T can be translated to a circuit of size $O(T \log T)$ that is robust against the error model with error $p \leq p_{th}$.

- ◎ p_{th} depends heavily on the QECC
 - Steane code: $\sim 10^{-5}$
 - Surface code: $\sim 10^{-2}$
- ◎ Another key idea: concatenation

Quantum computational complexity

Encounters so far

- **Computability:** can you solve it, in principle?

[Given program code, will this program terminate or loop indefinitely?]

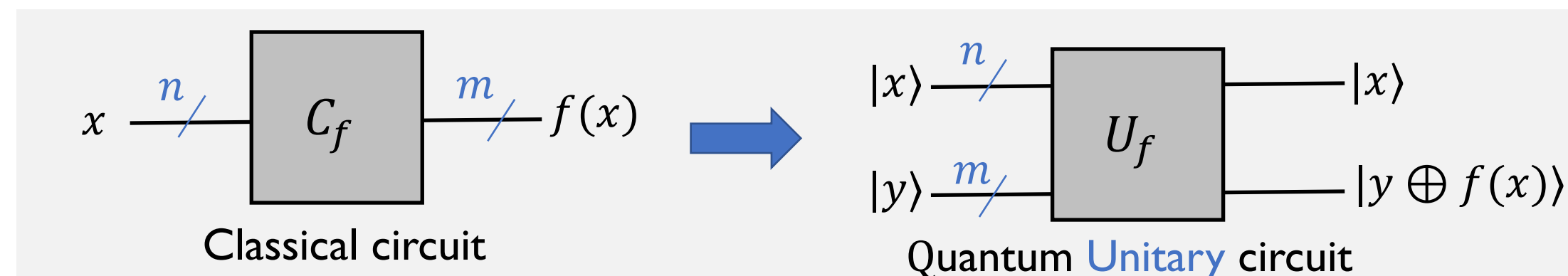
Uncomputable!

Church-Turing Thesis. A problem can be computed in any *reasonable* model of computation *iff.* it is computable by a **Boolean circuit**.

- **Complexity:** can you solve it, under resource constraints?

[Can you factor a 1024-bit integer in 3 seconds?]

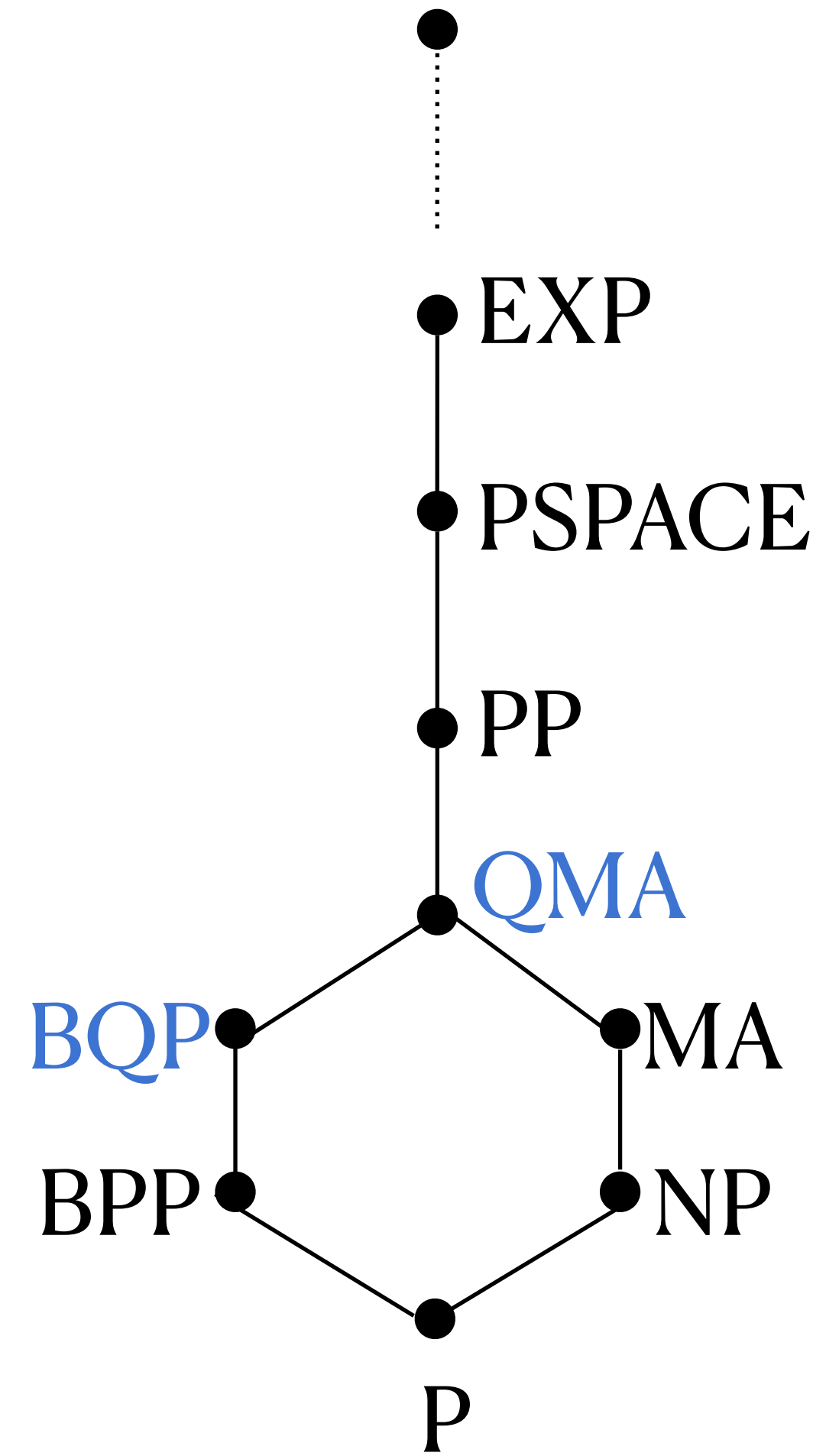
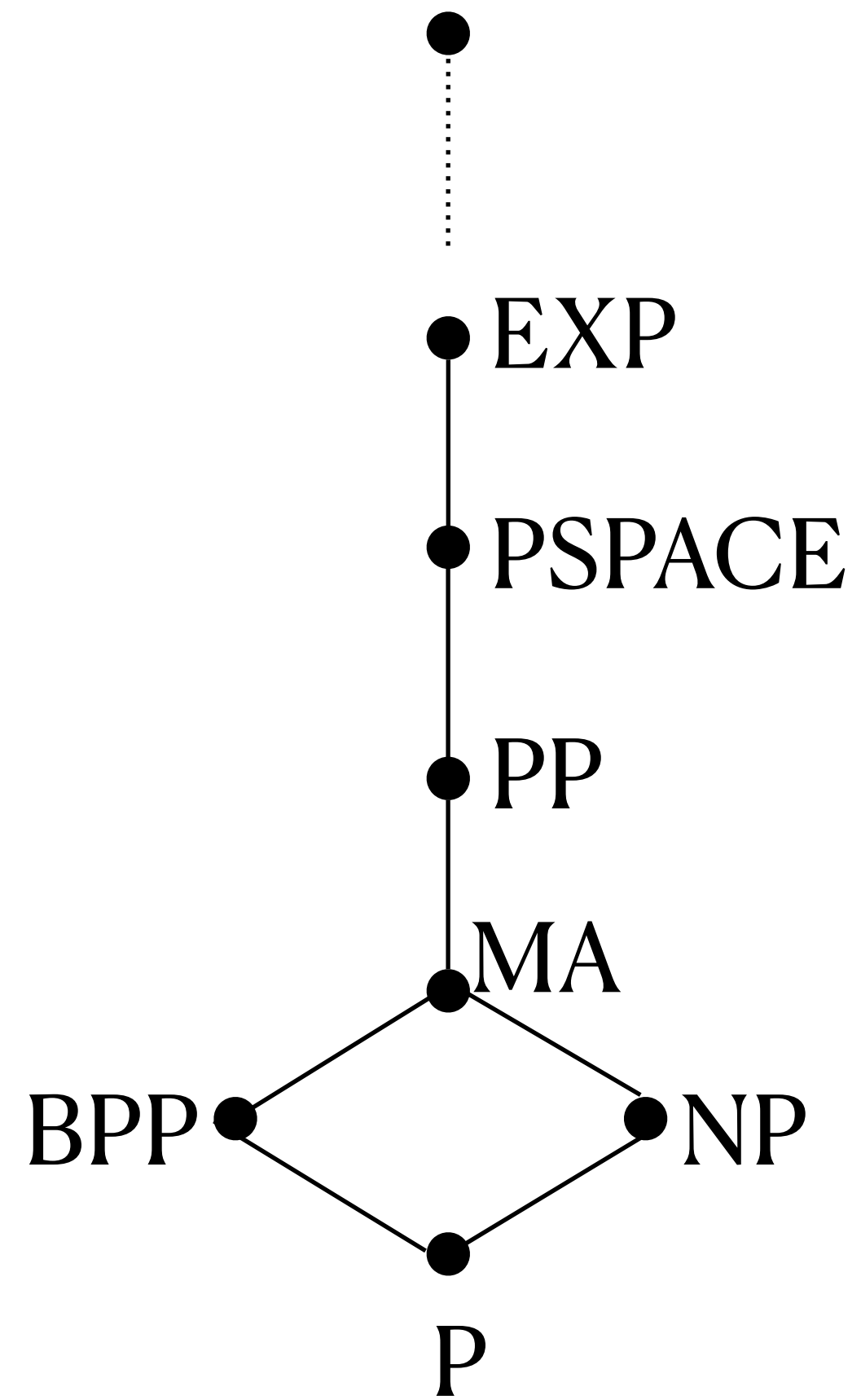
Extended Church-Turing Thesis. A function can be computed *efficiently* in any *reasonable* model of computation *iff.* it is efficiently computable by a **Boolean circuit**.



Corollary. $BPP \subseteq BQP$ [More to come in future]

Landscape of complexity classes

Containment



**Looking forward to your
presentations!**

