

Classical Cryptographic Protocols in a Quantum World

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Are classical cryptographic protocols
secure against
quantum attackers?

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- Some protocols: no longer secure
 - Computational assumptions broken by efficient quantum alg's
 - Factoring and Discrete Logarithm [Shor'94]
 - Principal ideal problem [Hallgren'02]
 - Information-theoretical classically secure protocol also broken
 - A two prover commitment scheme becomes non-binding [Crepeau, Salvail, Simard, Tapp'06]
 - Attackers only need storing entanglement
- Many protocols: unknown how to prove security
 - Classical proof techniques may no longer apply: e.g. **rewinding**
 - General question: how to reason about quantum adversaries?

Classical Protocols Secure against Quantum Attacks

- Some tasks are achievable
 - Zero-Knowledge (ZK) for NP [Watrous'09]
 - Quantum rewinding in a special case
 - ZK for a larger class of languages [Hallgren,Kolla,Sen,Zhang'08]
 - Coin-flipping [Damgaard,Lunemann'09]
 - Proofs of knowledge (PoK) [Unruh'10]

Question: using classical protocols, is every task achievable against classical attackers also achievable against quantum attackers?

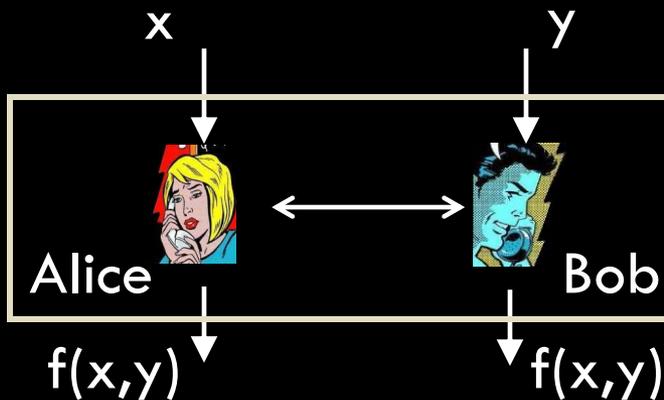
- a. proving security of existing protocols
- b. designing new protocols

Our Contribution

Main Result:

\exists classical *secure function evaluation* protocols
against **quantum** attacks

Parallels classical feasibility results: [Yao'86; Goldreich, Micali, Wigderson'87]



Secure Function Evaluation (SFE)

- **Correctness:** Jointly evaluate $f(x,y)$ correctly
- **Privacy:** Bob does not learn anything about x beyond $f(x,y)$; same for Alice

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a. Prove a family of classical arguments goes through against quantum adversaries

- **Corollary:** *fully simulatable ZKPoK* \Rightarrow **quantum-secure SFE**

b. Construct a fully simulatable **ZKPoK** against quantum adv's

- Get around difficulty of quantum rewinding
- Revisit quantum stand-alone security models (see paper)

Building SFE from ZKPoK

- Identify a family of *hybrid arguments* that goes through against quantum adv's



- Adjacent pairs only differs by “simple” changes:
 - E.g., changing the plaintext of an encryption
- Formalize a **Simple Hybrid Argument** framework
 - Resembles code-based games [Bellare,Rogaway'06]
- A classical construction [Canetti,Lindell,Ostrovsky,Sahai'02] fits SHA framework
 - [CLOS'02]: fully simulatable ZKPoK \Rightarrow classically secure SFE
- **Corollary:** fully simulatable ZKPoK \Rightarrow quantum-secure SFE, assuming
 - Quantum-secure dense encryption & pseudorandom generators
 - Implied by, e.g, Learning-with-errors (LWE) assumption

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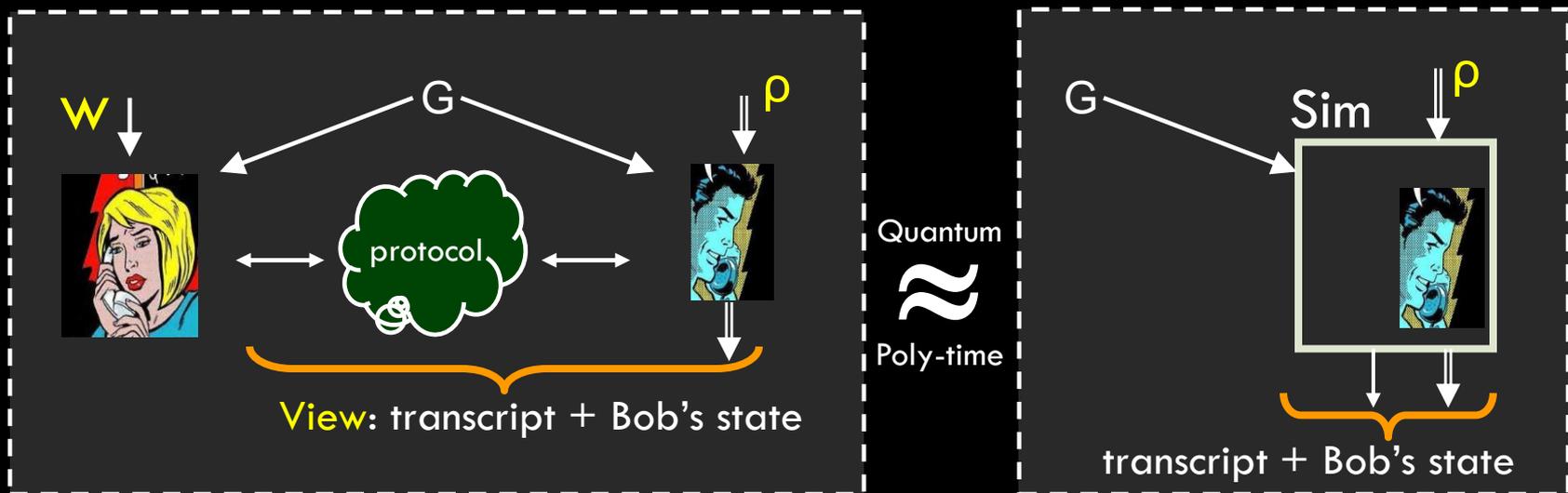
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Formalizing Zero-Knowledge

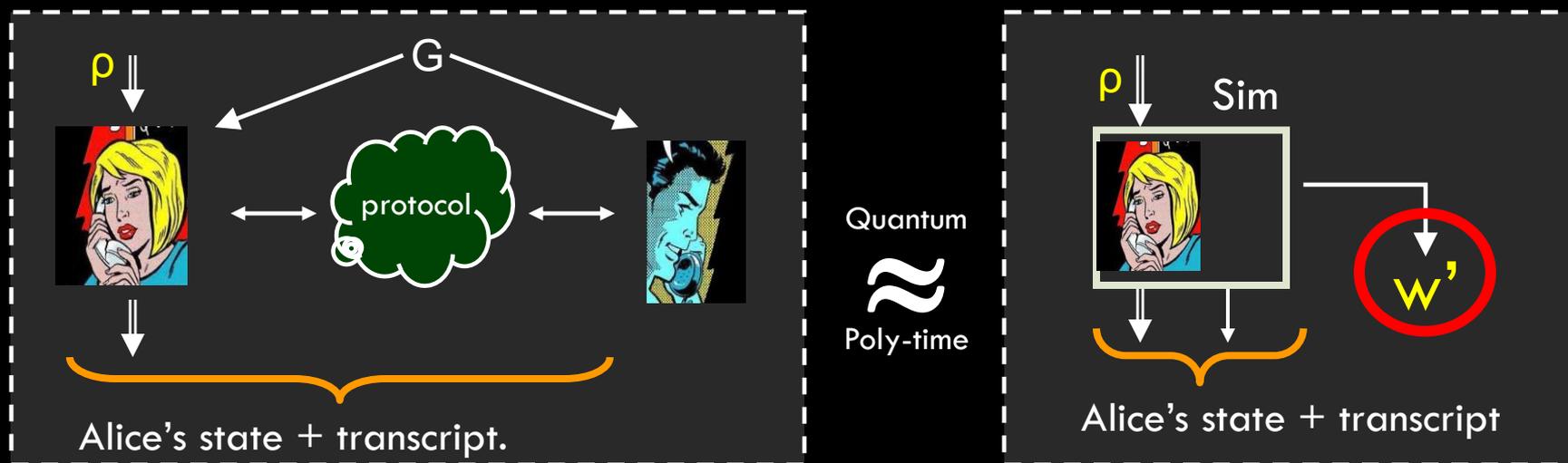
Alice wants to convince Bob graph G is 3-colorable

- **Zero knowledge:** Bob does NOT learn the coloring w
- \forall Bob, \exists **Simulator** such that \forall quantum state ρ :



Formalizing Proofs of Knowledge

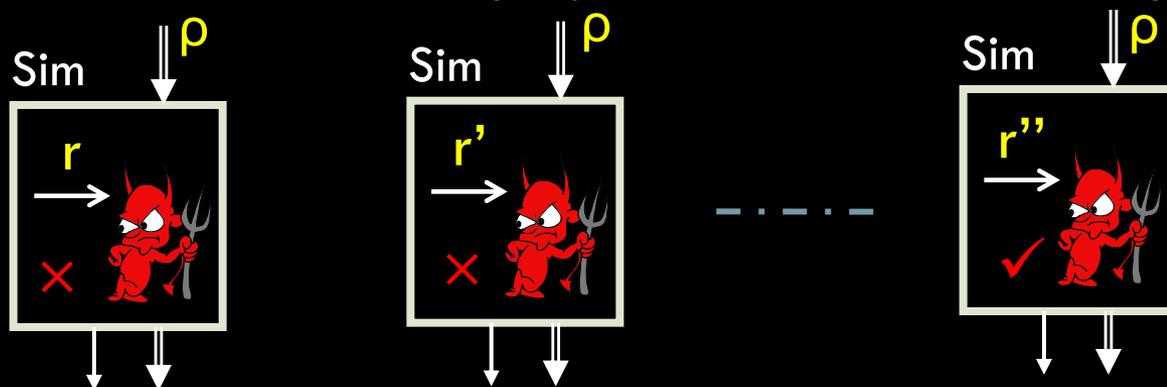
- PoK: Bob wants to be sure that Alice has some real w in mind
- \forall Alice, \exists Simulator such that \forall quantum ρ



- Extra condition on simulator: if simulated transcript accepts, then **extracting** a 3-coloring w' of G .
 - "Witness-extended simulator"
- **Fully simulatable:** Simulation + Extraction

Difficulty of Quantum Rewinding

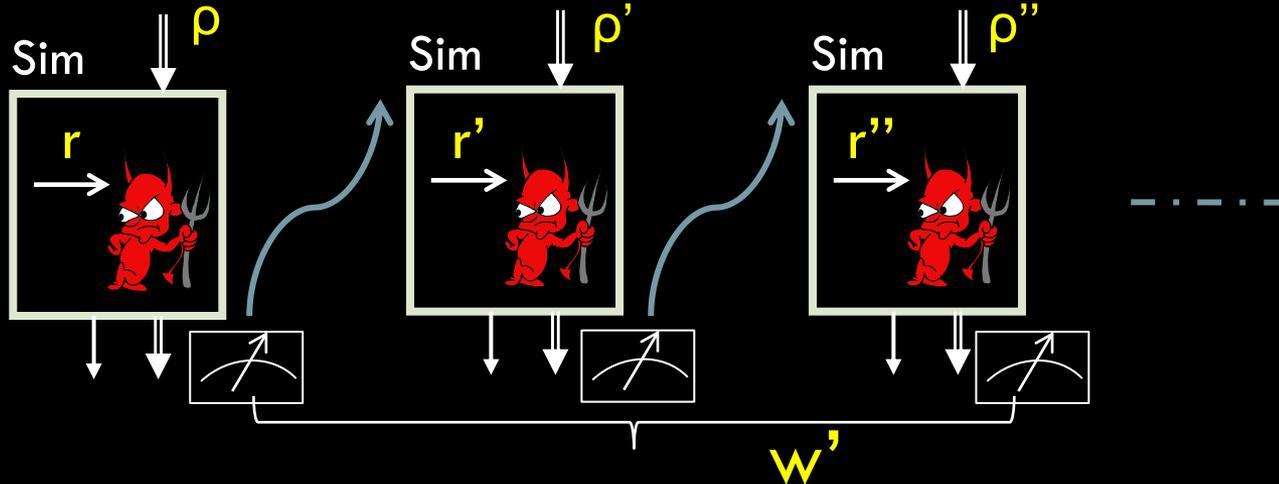
- Classical technique to construct a simulator: **Rewinding**
 - In every real interaction, prover answers questions from verifier
 - Without a witness, simulator may not be able to answer all questions
 - Pick a random branch from all interactions, check if could proceed
 - If NOT, “rewind” and try again from the **same** auxiliary input ρ



- Naïve rewinding requires taking a snapshot of the adversary’s state and later returning to it
 - **Quantum no-cloning!**
 - Even just checking success/failure may destroy ρ

Watrous's Rewinding Technique & Limit

- **Theorem** [Watrous'09]: \exists ZK proof for **NP** against quantum verifiers.
 - "Oblivious" quantum rewinding
 - If: probability of succ/failure independent of ρ
 - Then: safe to go back; but cannot remember anything

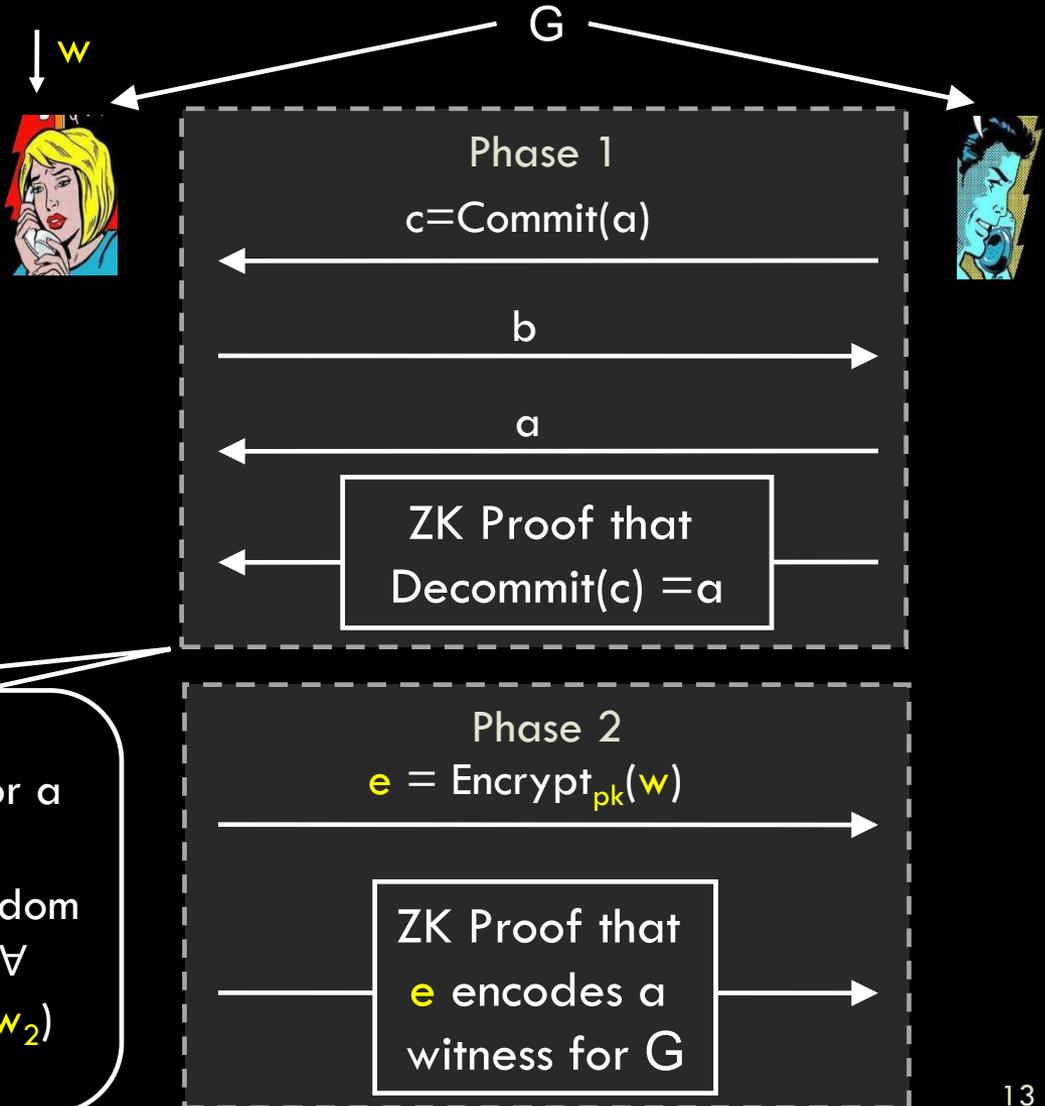


- **However, NOT** enough for **PoK**: Simulation + **Extraction**
 - Collecting answers from multiple branches
 - Mere extraction is possible [Unruh'10]
 - Unclear how to do **both** simultaneously

Fully Simulatable ZKPoK: Our Construction

Idea (inherited from Non-interactive ZK):

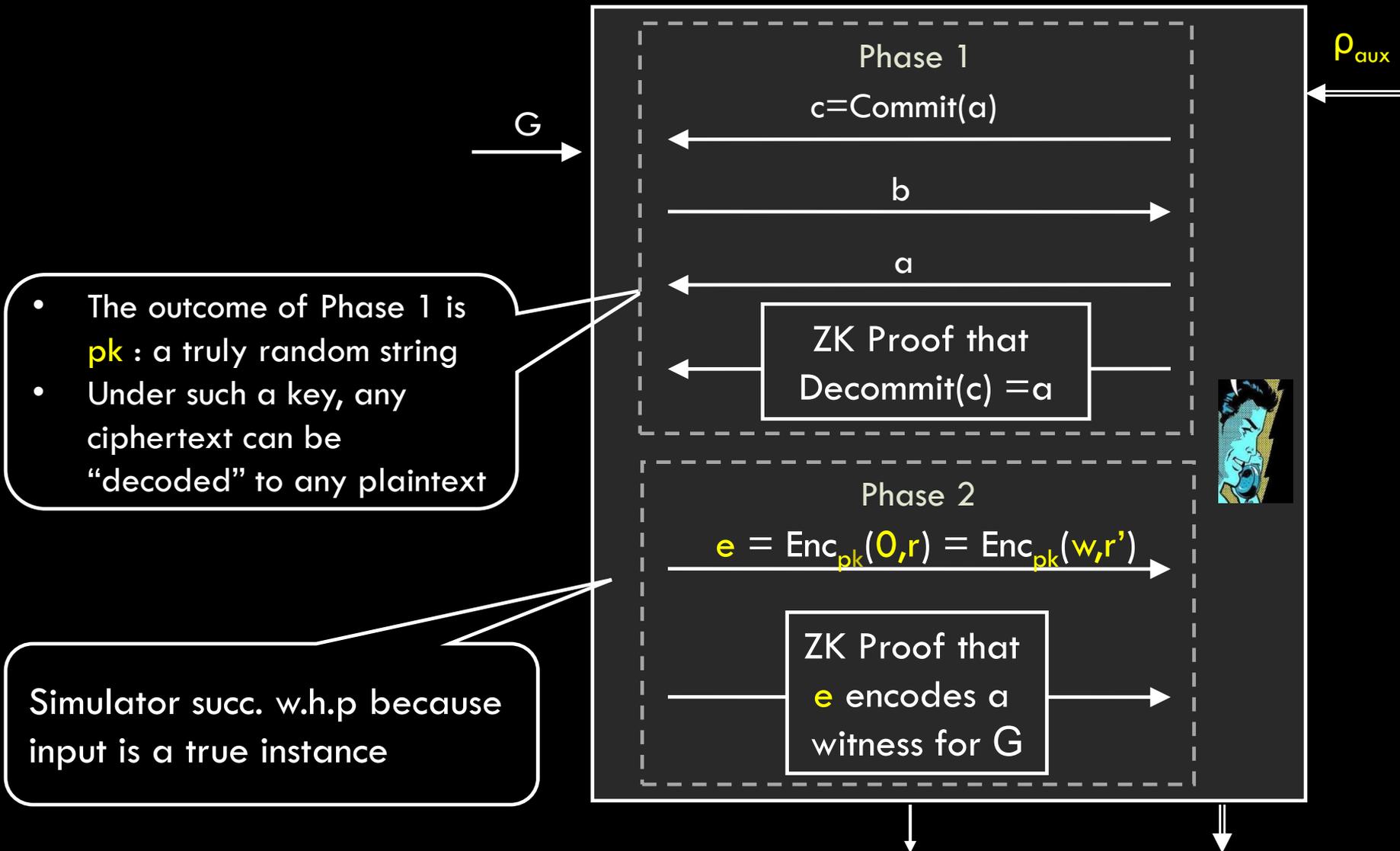
- Start with a “coin-flipping” preamble
 - Honest prover can make sure the outcome is **uniformly random**
 - A PoK simulator (playing the verifier) can **control** the outcome



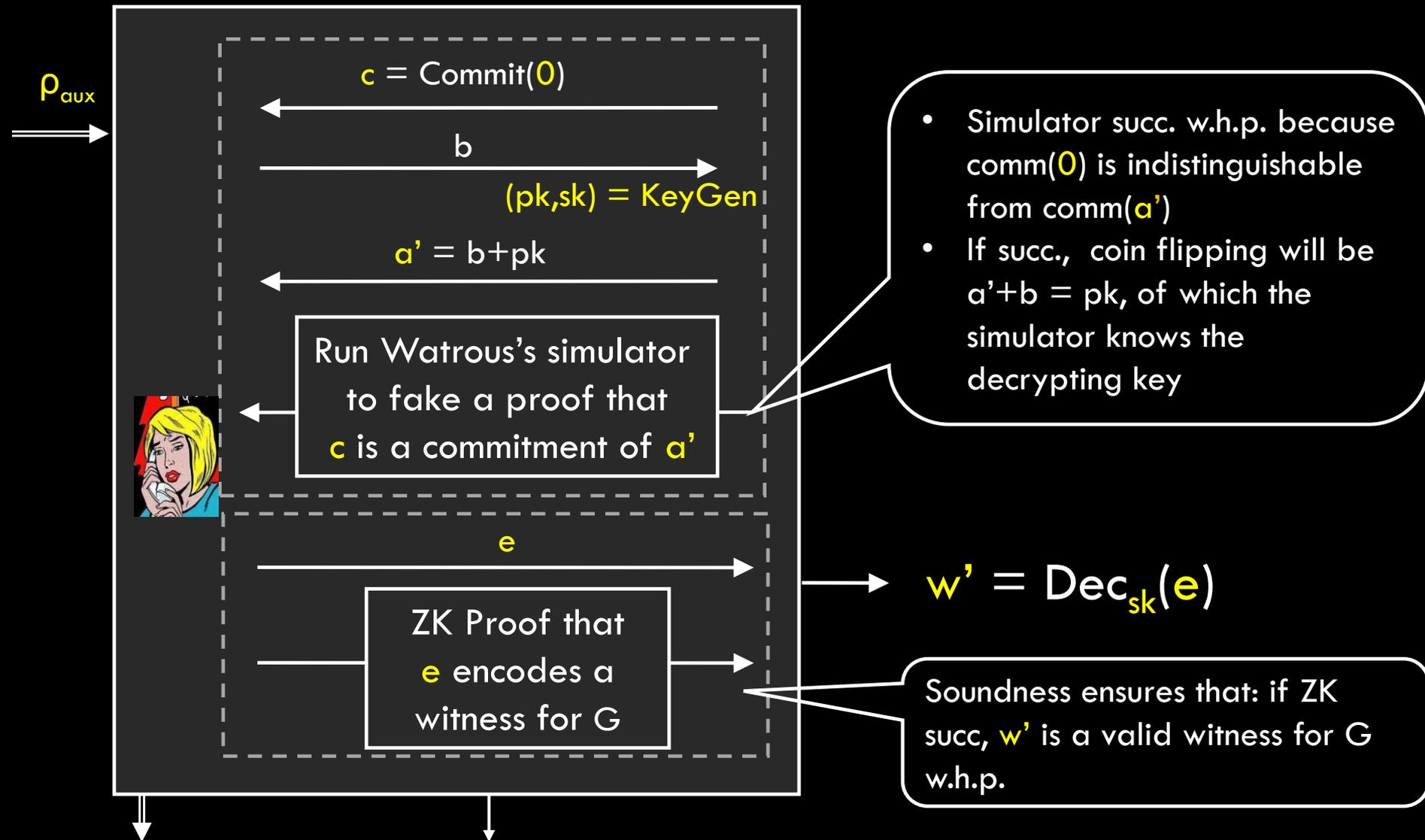
$pk = a+b$: interpret as public key for a special encryption scheme

- **Dense**: valid public key looks random
- **Lossy**: if pk is truly random, then $\forall w_1, w_2 \text{ Encrypt}_{pk}(w_1) \equiv \text{Encrypt}_{pk}(w_2)$

ZK: simulating dishonest verifiers



PoK: simulating dishonest provers



Putting It All Together

- Recap:
 - Fully simulatable ZKPoK \Leftrightarrow quantum-secure SFE
 - \exists Fully simulatable ZKPoK Protocol
- **Corollary 1**: Modular composition \Leftrightarrow Quantum-secure SFE in plain model (i.e., no trusted set-up) assuming quantum-secure
 - dense & lossy encryption
 - pseudorandom generator
- **Corollary 2**: An interesting equivalence: CF = ZKPoK
 - Round-complexity preserving reductions
- Independent Work [Lunemann, Nielsen'11]
 - Fully simulatable quantum-secure coin-flipping
 - Plug into [GMW'87] and obtain similar feasibility results as ours
- What I didn't talk about our work: Models, UC-security etc. (see paper)

Conclusion

- Some key pieces of classical crypto unchanged in presence of quantum attackers
- A lot more remains unclear...
- Open Questions:
 - Can we extend to other settings: e.g., multi-party and concurrent security?
 - Round complexity: \exists quantum-secure constant round ZK/CF?
 - Is there any natural two-party classical protocol that is broken by quantum adv's **NOT** because of computational assumptions?

Thank you!

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