

@Qcrypt'19, 08/2019, Montréal

Zero-knowledge proofs in a quantum world

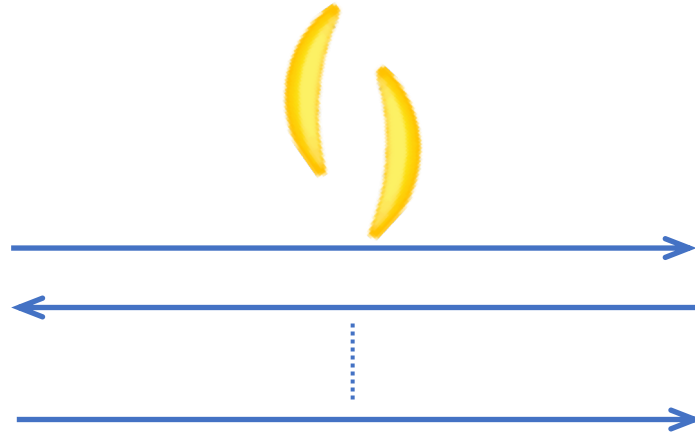
Fang Song

CSE, Texas A&M U

A tale of two parties

- Interactive Proofs

The two bananas can be transformed into each other



Okemar! (checked)

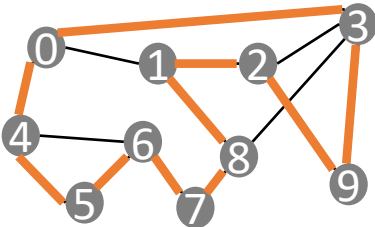
- Zero-Knowledge (ZK) Proofs

But I still don't know how




Two examples that are **NOT** Zero-Knowledge


1 You can traverse every node exactly once



$NP = \{A: \text{polytime verifiable}\}$




(0,3,9,2,1,8,7,6,5,4)






Okemar!
... but I learned the path!

2 Gru and Dru do not look the same



... but **dishonest** me can impersonate Alice



It's Dru!

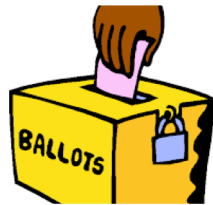
Okemar!

It's D/G!

Why do we want Zero-Knowledge proofs?

■ Cryptography: invaluable building block

- Identification, digital signature, IND-CCA2 public-key encryption
- Secure multi-party computation
- Blockchain & bitcoin, cloud computing and delegation, ...



■ Complexity theory and philosophy

Our agenda

1. Which problems have ZK proof systems?
2. Do they remain ZK against quantum attacks?
3. How about making quantum interactive proofs ZK?

The triumph of zero-knowledge proofs

- Every problem in **NP** has* a **ZK proof system** [GMW'86]

* under reasonable hardness assumptions

- Anything provable (i.e., **IP**) can* be proven in **ZK** [Ben-Or et al.'90]

Conditional

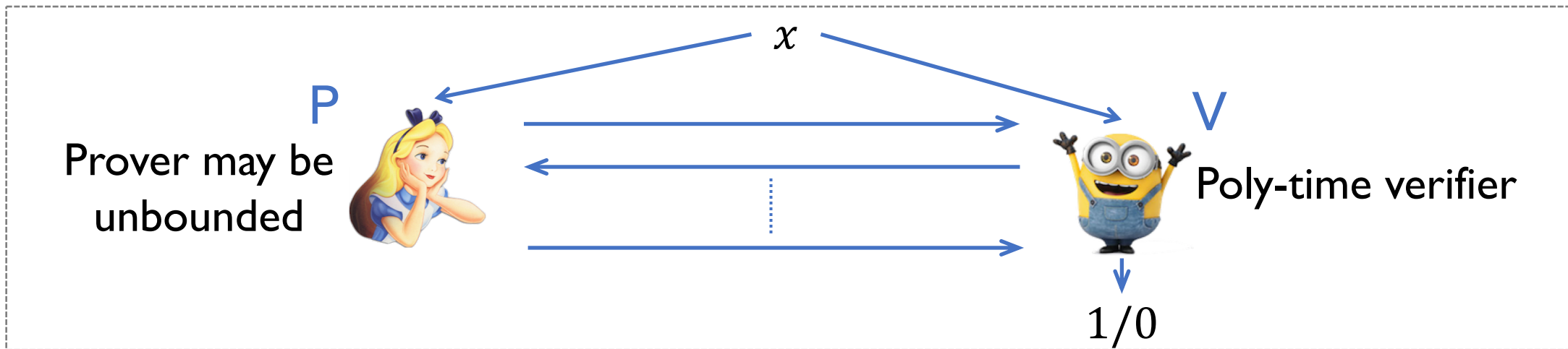
vs.

Unconditional

- General properties about **ZK** [GSV'96, Okamoto'96, Vadhan'06, ...]

Interactive proofs: a little formality

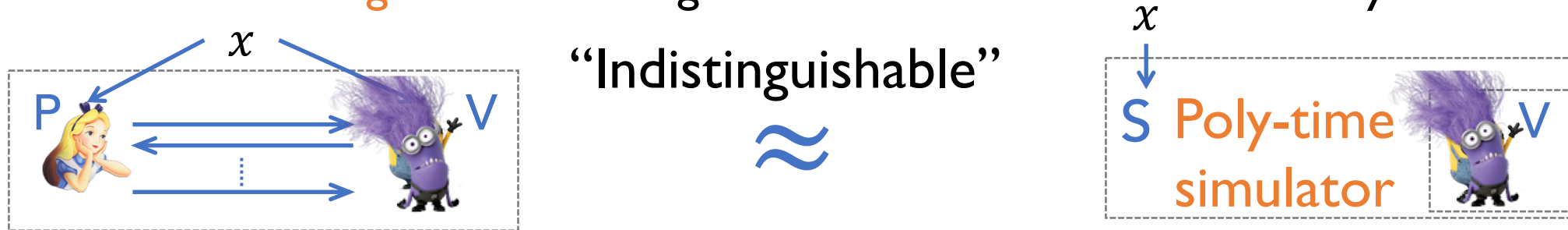
- $\langle P, V \rangle$: interactive proof system for problem A
 - **Completeness**: if $x \in A_Y$, V outputs **1** with probability $\geq 2/3$.
 - **Soundness**: if $x \in A_N$, \forall (dishonest) P^* , V outputs **0** with probability $\geq 2/3$.



Promise problem: $A = (A_Y, A_N)$ where $A_Y, A_N \subseteq \{0,1\}^*$ & $A_Y \cap A_N = \emptyset$

Defining Zero-Knowledge: **simulation paradigm**

- $\langle P, V \rangle$: zero-knowledge proof system for problem A
 - Completeness & soundness
 - **Zero-knowledge**: whatever V gains **could've** been **simulated** by V on its own

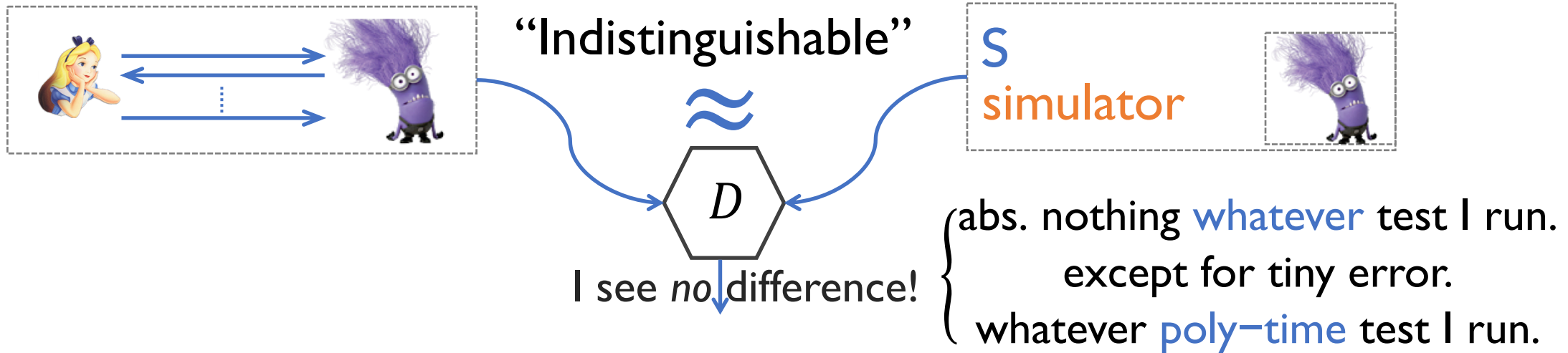


$View(V, P, x)$ • output of V , protocol transcript $S(V, x)$
 • local randomness, internal state ...

\exists poly-time S , s.t., $\forall x \in A_Y, View(V, P, x) \approx S(V, x)$. **Honest-Verifier ZK**

\forall poly-time V^* , \exists poly-time S , s.t. $\forall x \in A_Y, View(V^*, P, x) \approx S(V^*, x)$.

Meanings of “indistinguishable”



- Perfect ZK: $View = Sim$, **identical** distributions.
- Statistical ZK: $View \approx_s Sim$, **total variance distance** negligible.
- (Computational) ZK: $View \approx_c Sim$, no **efficient** distinguisher.

A complexity-theoretic glossary: #1

- $IP = \{A: A \text{ has an interactive proof system}\}$
- $PZK = \{A: A \text{ has a perfect ZK proof system}\}$
- $SZK = \{A: A \text{ has a statistical ZK proof system}\}$
- $ZK = \{A: A \text{ has a computational ZK proof system}\}$
- $P = \{A: \text{polytime computable}\}$
- $BPP = \{A: \text{probabilistic polytime computable}\}$
- $NP = \{A: \text{polytime verifiable}\}$

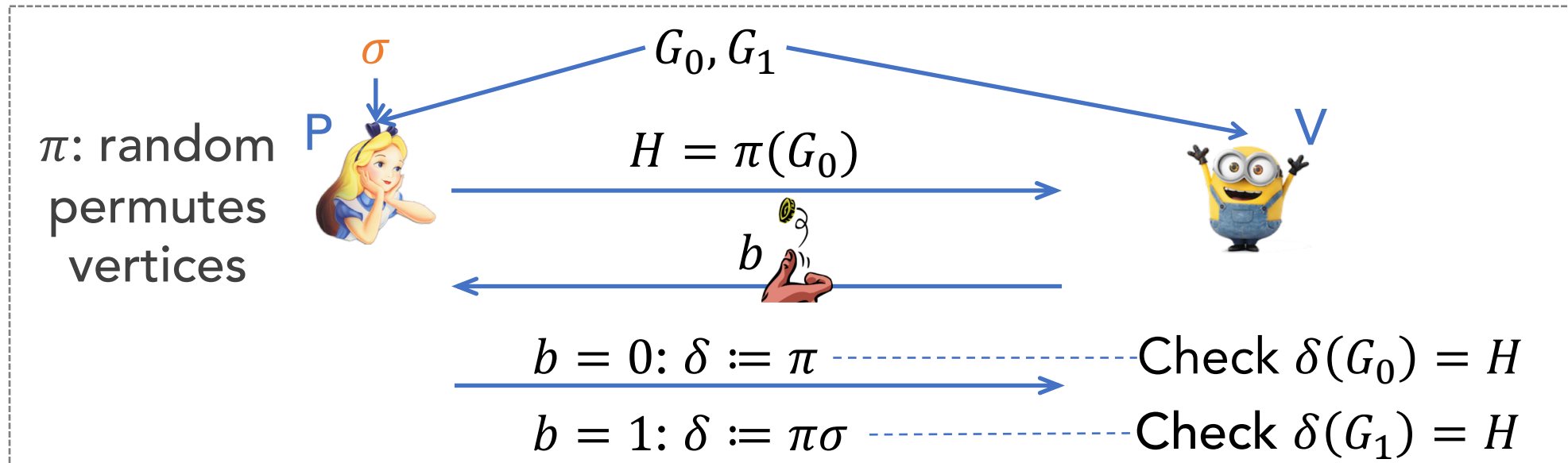
Simple observation: $P \subseteq BPP \subseteq PZK \subseteq SZK \subseteq ZK$

ZK for non-trivial (beyond BPP) problems?

ZK for Graph Isomorphism

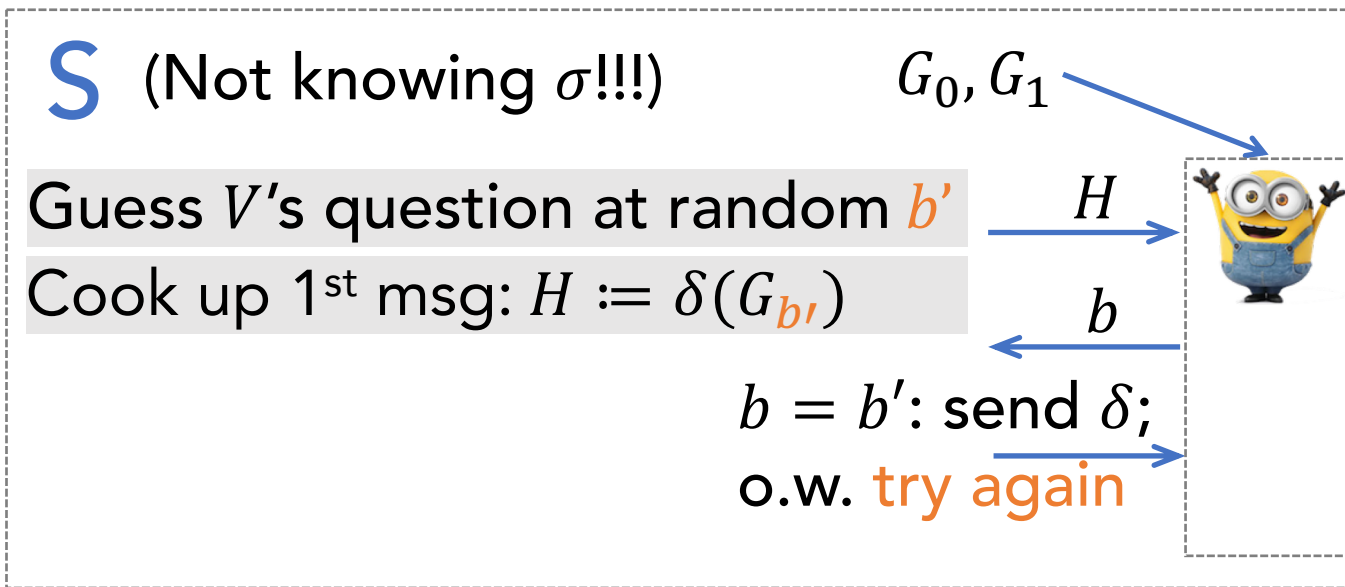
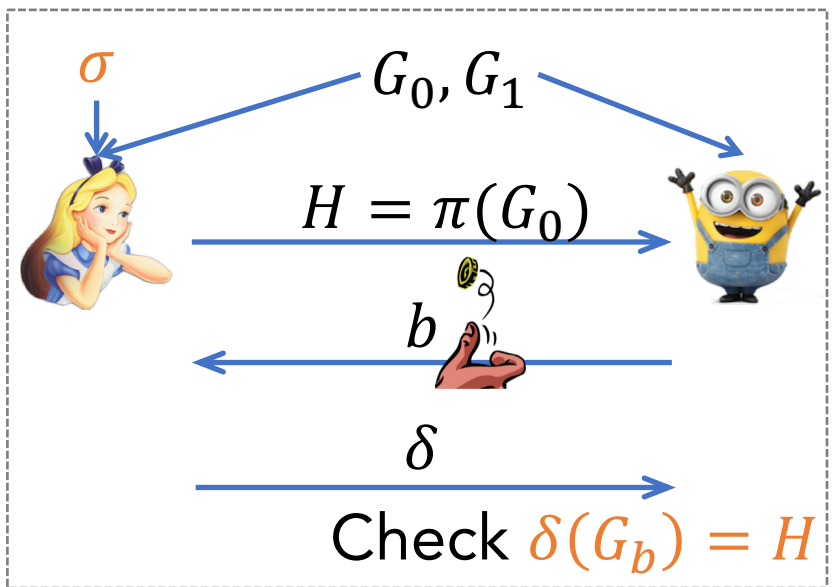


- **Input:** graph (G_0, G_1) . Accept if they are isomorphic.
- P gets witness σ ($\sigma(G_1) = G_0$) if exists



- **Completeness.** OK
- **Soundness.** If (G_0, G_1) NOT isomorphic: P cannot answer both questions; caught by probability 1/2.

Simulation by **rewinding**

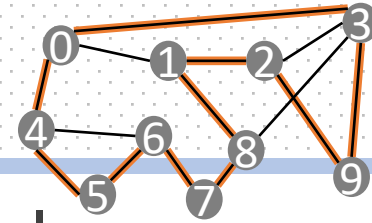


Why rewinding works

- b' independent of b : two iterations in expectation till $b' = b$
- Also works for dishonest V^*
- **Trivia**: S can run/reset V^* at any point

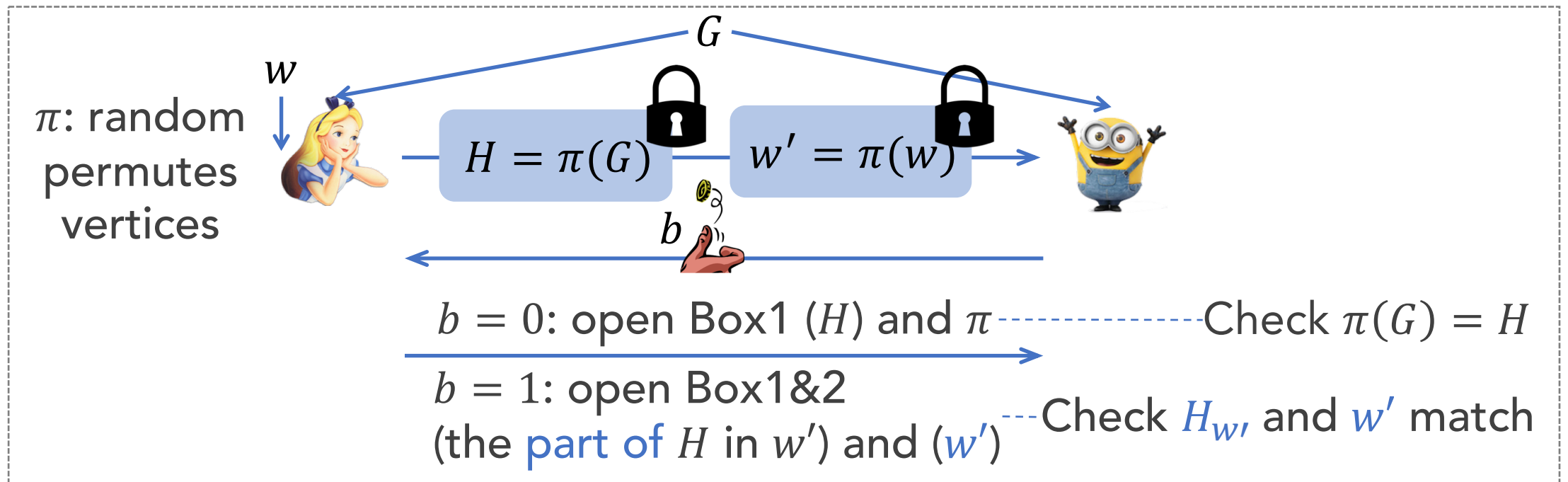
→ $GI \in \text{PZK}$ (GI not known in BPP) N.B. Graph **Non-ISO** also in SZK

ZK for NP



- Input: graph G . Decide if there is a Hamiltonian cycle.
- P gets a witness w if exists.

Fact: HCycle is NP-complete



$\therefore \text{HCycle} \in^* \text{ZK} \rightarrow \text{NP} \subseteq^* \text{ZK}$

*assuming commitment scheme \Leftrightarrow one-way functions



Our agenda

1. Which problems have ZK proof systems?

2. Do they remain ZK against malicious **quantum verifiers**?

3. How about making **quantum** interactive proofs ZK?

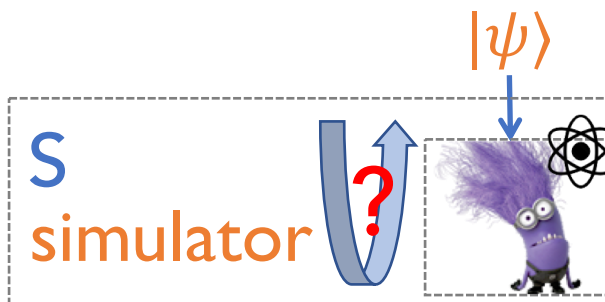
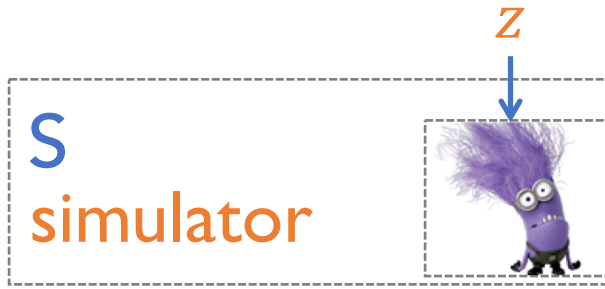
Is it as simple as switching to quantum-secure assumptions,
e.g., using lattice-based rather than factoring?

Every problem in NP has* a ZK proof system **secure against quantum malicious verifiers** [Watrous'09]

* under **quantum-secure** hardness assumptions

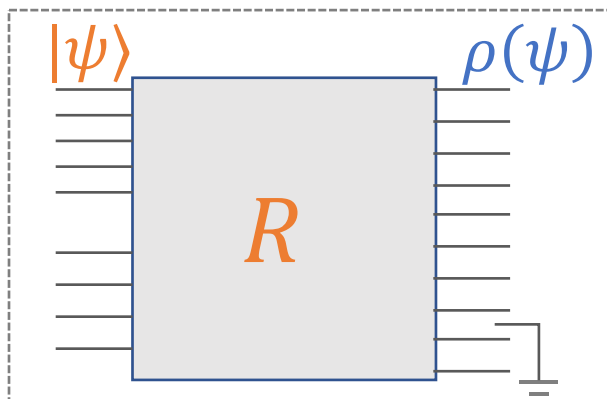
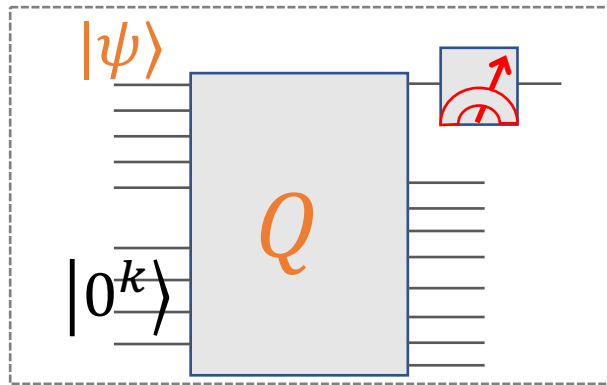
Every problem in IP has* a ZK proof system **secure against quantum malicious verifiers** [To be verified]

Difficulty of quantum rewinding



- Auxiliary input z to malicious V^*
 - Critical for **composition**: avoid “cross-ref” attacks
- Quantum V^* with auxiliary state $|\psi\rangle$
 - No cloning
 - Measurement may disturb the state
 - First observed in 1997 by van de Graaf, slow progress for a decade
- Breakthrough by Watrous [Watrous'09]
 - A quantum rewinding technique \rightarrow Quantum-secure ZK for all NP

Watrous's rewinding technique



Q : attempt of simulation using k work qubits

- $|\psi\rangle$: V^* 's auxiliary state
- $p(\psi)$: probability of measuring 0
- $|\phi_0(\psi)\rangle$: desired state \approx true view

$$Q|\psi\rangle|0^k\rangle = \sqrt{p(\psi)}|0\rangle|\phi_0(\psi)\rangle + \sqrt{1-p(\psi)}|1\rangle|\phi_1(\psi)\rangle$$

Wishful thinking: "no info. gain" \rightarrow no disturbance?

Theorem. If $p(\psi) = p \in (0,1)$ constant over all $|\psi\rangle$, then one can construct R :

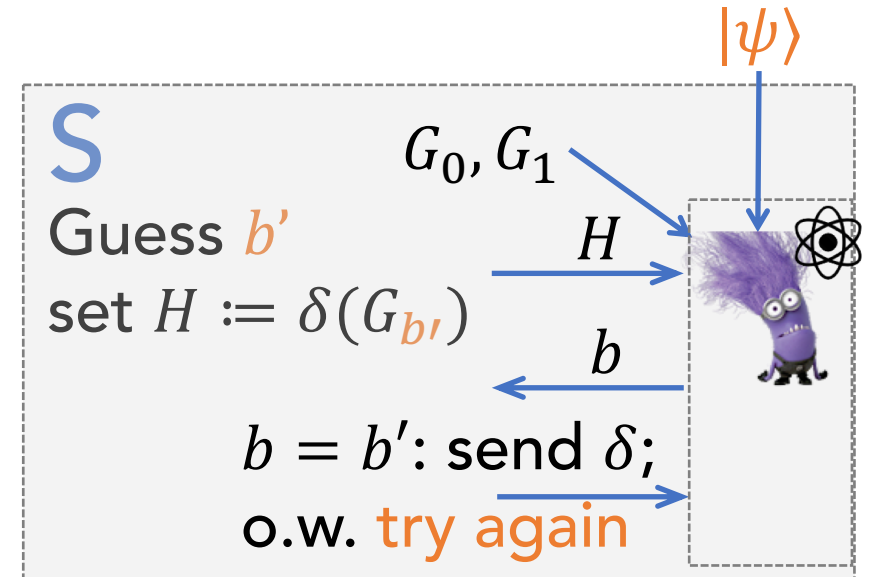
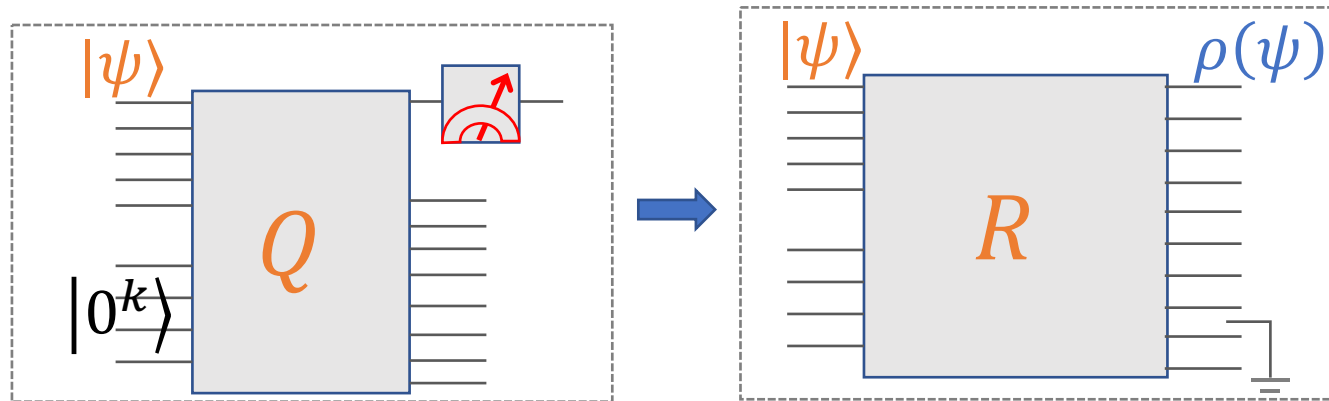
- Output $\rho(\psi) \approx_\epsilon |\phi_0(\psi)\rangle\langle\phi_0(\psi)|$
- $Size(R) = O(size(Q) \cdot \log 1/\epsilon)$

N.B. "True rewinding" (recover $|\psi\rangle$ from Q 's output) possible by oblivious amplitude amplification [BCC+'14]

Constructing quantum simulators

Q : quantize classical simulator S

- Measure $b' = b$
- **Obs.** $p(|\psi\rangle) = \Pr[b' = b] = 1/2$
- ☺ Watrous's rewinding applicable!



R : quantum simulator \rightarrow Quantum-secure ZK for GI
 \rightarrow Quantum-secure ZK for NP

- Watrous's "noisy" quantum rewinding works for Hcycle: $p(\psi) \approx \text{constant}$

A complexity-theoretic glossary: #2

Quantum-secure ZK (qZK): \forall quantum poly-time V^* , \exists poly-time S , s.t. $\forall x \in A_Y$ & ρ , $\text{View}(P, V^*, x, \rho) \approx S(V^*, x, \rho)$.

i.e., the two channels $\langle P, V^* \rangle$ and S_{V^*} are indistinguishable.

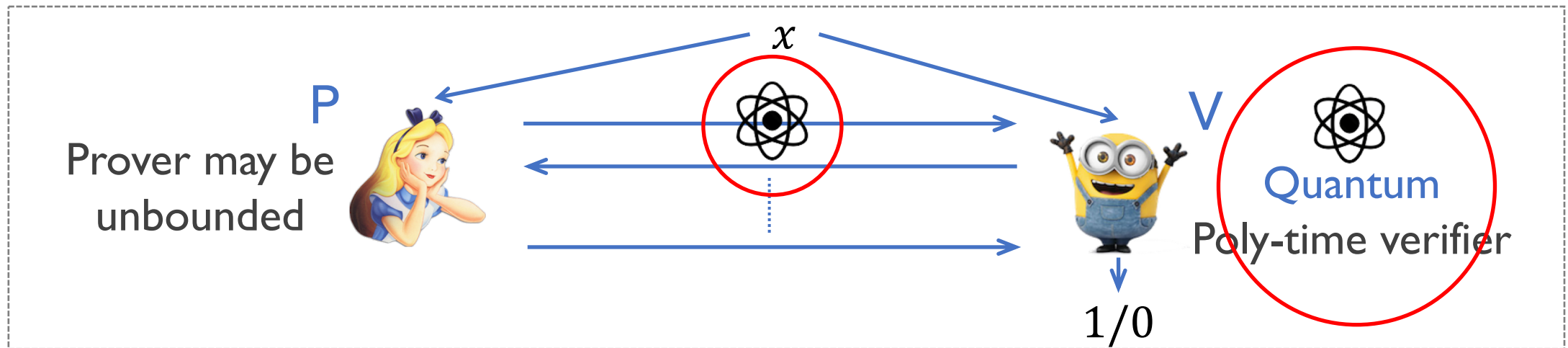
- qPZK = $\{A: A \text{ has a quantum-secure perfect ZK proof system}\}$
- qSZK = $\{A: A \text{ has a quantum-secure statistical ZK proof system}\}$
- qZK = $\{A: A \text{ has a quantum-secure computational ZK proof system}\}$

Our agenda

1. Which problems have ZK proof systems?
2. Do they remain ZK against malicious **quantum verifiers**?
3. How about making **quantum** interactive proofs ZK?

Equipping honest players with quantum

- $\langle P, V \rangle$: quantum interactive proof system for problem A
 - Completeness: if $x \in A_Y$, V outputs 1 with probability $\geq 2/3$.
 - Soundness: if $x \in A_N$, \forall (dishonest) P^* , V outputs 0 with probability $\geq 2/3$.



- $\text{QIP} = \{A: A \text{ has a quantum interactive proof system}\}$

Quantum zero-knowledge proofs

- $\langle P, V \rangle$: quantum zero-knowledge proof system for problem A
 - A quantum interactive proof system (completeness & soundness)
 - Quantum zero-knowledge: \forall quantum poly-time V^* , \exists poly-time S , s.t. $\forall x \in A_Y$ & ρ , two channels $\langle P, V^* \rangle$ and S_{V^*} are indistinguishable.
- QPZK = $\{A: A \text{ has a perfect quantum ZK proof system}\}$
- QSZK = $\{A: A \text{ has a statistical quantum ZK proof system}\}$
- QZK = $\{A: A \text{ has a computational quantum ZK proof system}\}$
- HVQZK = $\{A: A \text{ has a honest-verifier QZK proof system}\}$

Power of quantum interaction

- $\text{QIP} = \text{IP} = \text{PSPACE}$ [JJUW'09]

- No gain regarding solvable problems
- Various niceties: (QIP) 3-message = poly-message, ...

- Every problem in QMA has* a quantum ZK proof system [BJSW'06]

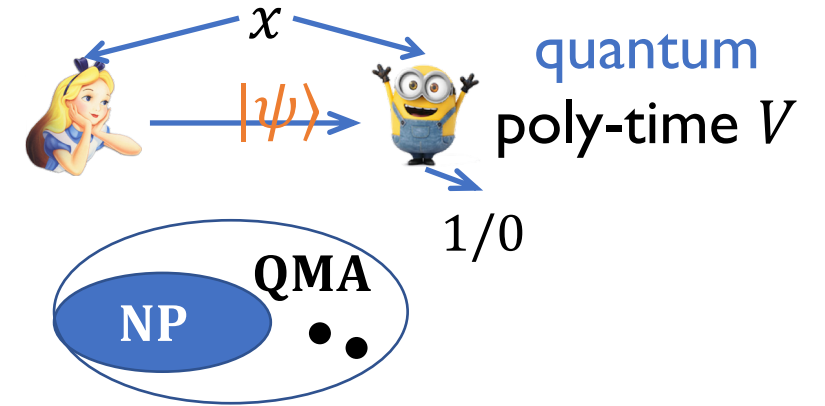
* under same hardness assumptions as the quantum-secure (classical) ZK protocol for NP

- De-quantized by Vidick and Zhang (check their talk later this morning), additionally assuming quantum hardness of the Learning-with-Errors problem

Quick tour of QMA

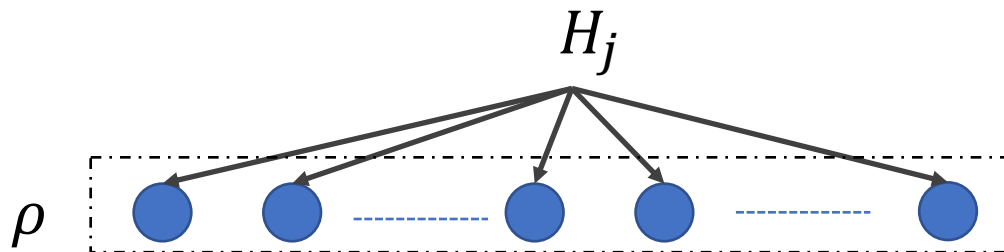
Quantum analogue of NP (or MA)

- Problems **verifiable** by efficient **quantum** circuit, i.e., admit 1–message QIP system
- $\exists L \in \text{QMA}$, **NOT** believed in NP (ex. group non-membership)



QMA-complete problem

- Local Hamiltonian problem [KitaevSV]
- Many variants identified



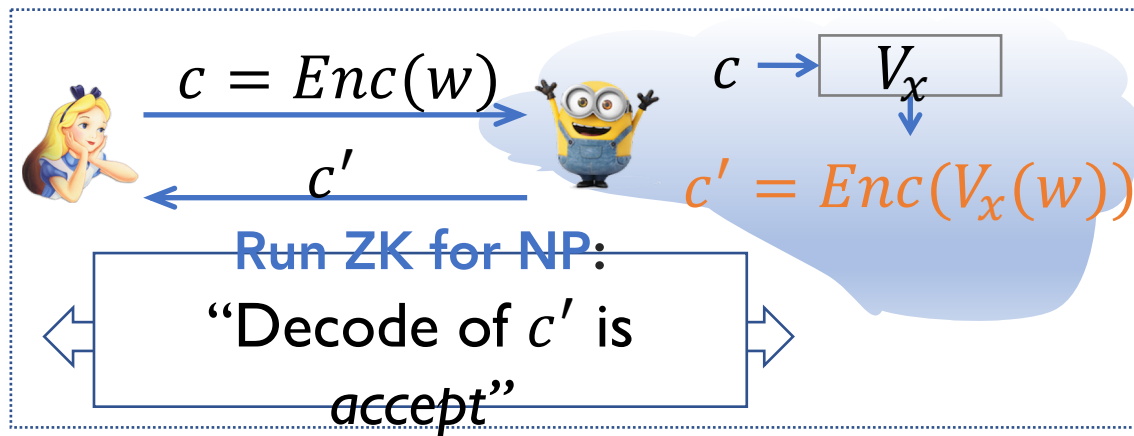
Input: Hamiltonian operators H_1, \dots, H_m , each H_j on 5 qubits

- **YES:** $\exists n$ -qubit state ρ , $\langle \rho, \sum H_j \rangle \leq 2^{-n}$ (no violation, low eigenvalue)
- **NO:** $\forall n$ -qubit state ρ , $\langle \rho, \sum H_j \rangle \geq 1/n$ (lots violation, large eigenvalue)

Towards quantum ZK proof for QMA

Wishful thinking: reduce (ZK for QMA) to (ZK for NP)

■ Inspiration: ZK by homomorphic encryption



- Verifier **homomorphically** evaluates verification circuit
- Prover proves in **ZK** that the result encodes "*accept*"

■ What we need

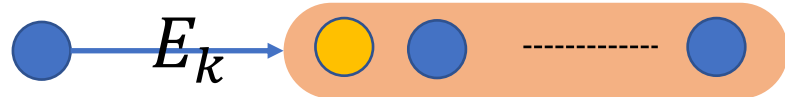
- Right tools in the quantum setting: encoding, etc?
- How to prevent dishonest verifier?

Evaluate another circuit
compute 1st bit of w !

Building the right tools [BJSW'16]

1. Augmented trap scheme*, supporting

* based on quantum error corr. & trap auth. scheme [BGS12]

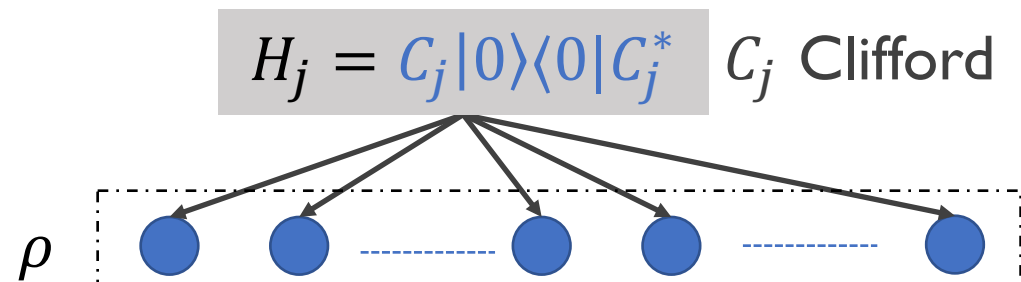


- i. Clifford circuits & measure, transversally (“somewhat **homomorphic**”)
- ii. Perfect **secrecy**
- iii. **Authentication**: deviation from agreed operations can be detected

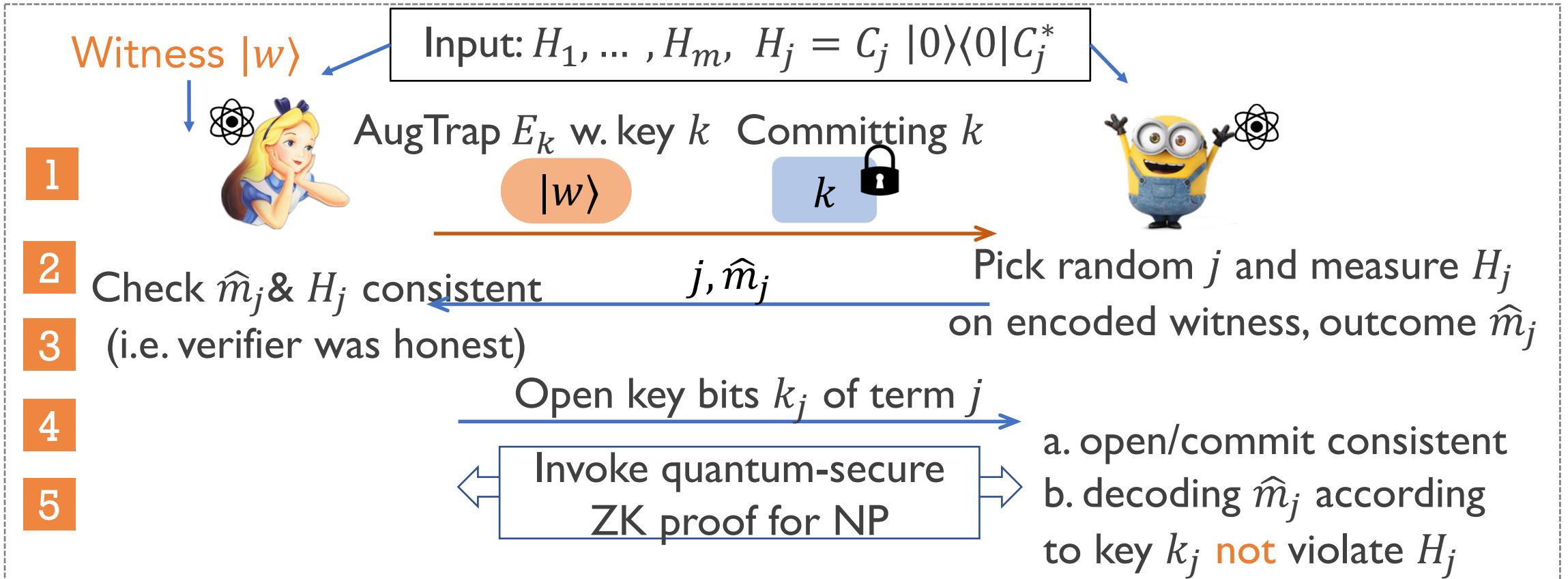
☹ Local Hamiltonian verification require **more than Clifford** ckts

2. Local **Clifford**-Hamiltonian (LCH) is QMA-complete

→ we can run Verification on encoded witness (by AugTrap) transversally



QZK proof system for LCH



Nice features

- Simple structure 3-“move”
- All but **first** message classical
- Efficient prover
- Only assuming: commitment (to classical msg) that is quantum-secure

A few remarks

- Quantum computation on authenticated data

- Very useful technique, reducing quantum tasks to classical ones
- E.x. quantum secure multi-party computation [BOCG+'06], ...

- If conjecture true, why our effort?

IP has* a **quantum-secure** ZK proof system [To be verified]

☺ purely classical protocol

☹ Prover is not efficient

☹ poly-many rounds, and unlikely to be reduced

- Direct analogue of classical ZK for NP?

- **Local Consistency problem** plausible, QMA-complete by **Turing** reduction [Liu'05]
- Open question: prove QMA-Completeness via **Karp** reduction

The triumph of zero-knowledge proofs, again

- Every problem in **NP & QMA** has* a **ZK proof system** [GMW'86,BJSW'16]

* under reasonable hardness assumptions

- Anything provable (i.e., **IP**) can be proven in **ZK** [Ben-Or et al.'90,
quantum security TBV]

Conditional

vs.

Unconditional

- **General properties about ZK** [GSV'96,Okamoto'96,Vadhan'06,...]

What to say about ZK, unconditionally?

as a complexity theorist

- Honest-verifier ZK vs. general ZK
- Private-coin ZK vs. **public-coin** ZK (V just replies random coins)
- Perfect completeness (1 *vs.* 2/3)
- ZK closed under union, complement, ...?
- ZK with different flavors of simulators (e.x., black-box vs. non-black-box)
- ...
- Relations among ZK classes, and with standard classes

A laundry list of ZK properties

SZK related

[Vadhan'99]

- **HVSZK** = SZK
- Public-coin = private coin
- \exists complete problems
- Closed under complement ...

CZK related

[Vadhan'06]

- **HVZK** = ZK
- Public-coin = private-coin
- Closed under union
- **Perfect completeness**

qZK related

- **SZK = qSZK**

- **ZK \supseteq ZK⁺ = qZK** (ZK⁺: sim view quantum indist. from real)*

[HKSZ'08]

QSZK related

[Watrous'03,09]

- **HVQSZK**=QSZK
- \exists complete problems
- Closed under complement
- 2-messages suffice (3 if public coin)

* verify quantum security of ZK for IP

QZK related

[Kobayashi'08]

- **HVQZK**=QZK
- Public-coin = private coin
- Perfect completeness

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* Extensions

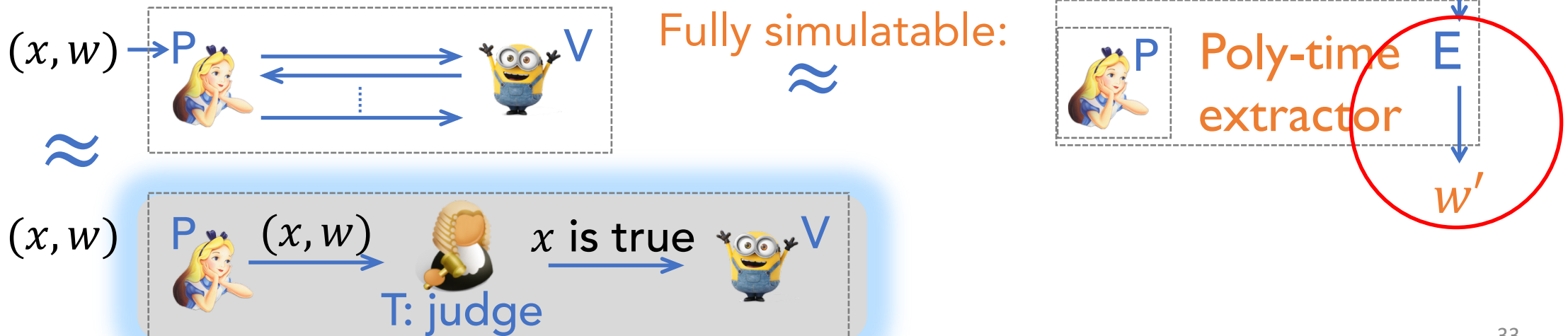
Ext. 1: Proofs of knowledge

- $\langle P, V \rangle$: zero-knowledge **proof of knowledge** system for problem A
 - Completeness & soundness & zero-knowledge
 - Proof of knowledge**: if P can prove it, P indeed “**knows**” a witness.

$\forall P^*, \exists$ extractor E that outputs a **witness**, whenever P^* convinces V

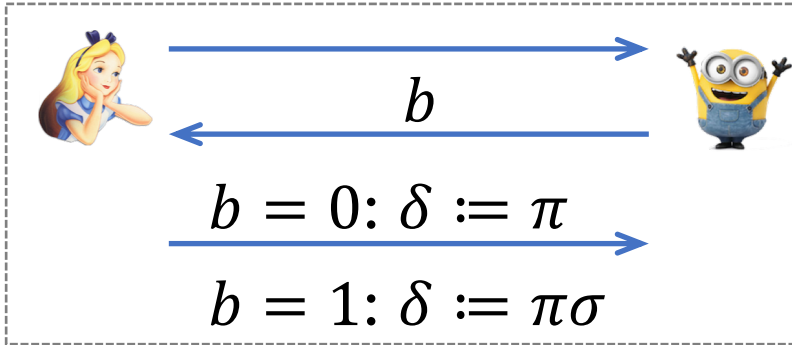
- Fully-simulatable ZKPoK**

- In addition, E generates a “real-looking” view. Critical for **composition**
- i.e. $\langle P, V \rangle$ realizes an **ideal** protocol (as if a trusted 3rd party exists)



Results on ZKPoK

- Every NP problem has* a fully-simulatable ZKPoK proof system



Recall ZK for GI: $\sigma(G_1) = G_0$

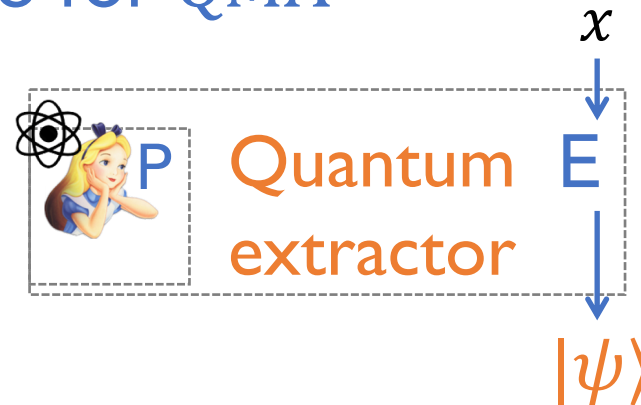
- How I wish I can ask both questions!
- **Extractor**: will do! Ask one, *rewind*, ask again.
- Witness delivered: $\sigma := \delta_0^{-1} \circ \delta_1$

Are they quantum-secure?

- ☹️ Watrous's rewinding is "**oblivious**": cannot extract
- 😊 Extraction against **quantum** provers [Unruh'12] • but no simulation
- 😊 Fully-simulatable ZKAoK [HSS'11]
 - A more sophisticated protocol
 - **Argument** not a proof: sound against **poly-time** provers only

Open questions on ZKPoK

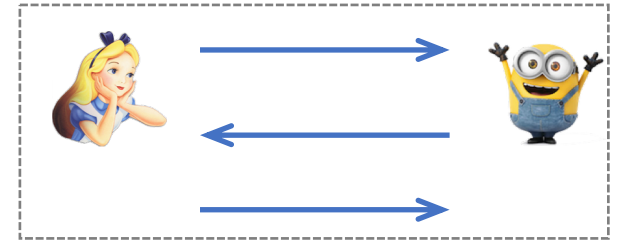
- Quantum-secure fully-simulatable ZKPoK
- Proofs of quantum knowledge for QMA



Ext. 2: constant-round ZK

■ Aren't the protocols we show already constant-round?

- Want **negligible** soundness error (rather than **constant**)
- Sequential composition preserves ZK, but **parallel** doesn't



■ A fine classical picture*

* black-box simulator

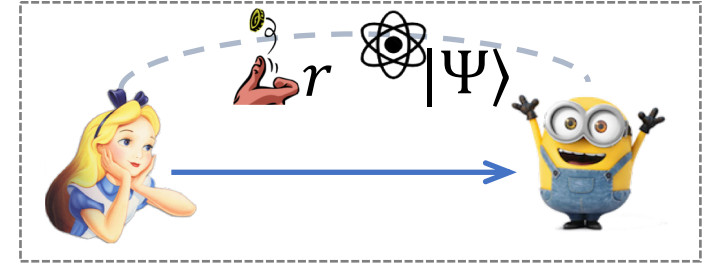
- ≤ 3 -message ZK = BPP [GO'94], 4-message ZKP unlikely for NP [Katz'08]
- $\exists 4$ -message ZKAoK for NP [FS'90]
- $\exists 5$ -message ZKP for NP [GK'96], \exists constant-round ZKPoK for NP [Lin'13]

■ An incomplete quantum picture

- Quantum security of above **unknown** (lacking strong quantum rewinding)
- (Quantum-secure) constant-round coin-flipping \Leftrightarrow constant-round ZK for NP \Leftrightarrow constant-round ZK for QMA [HSS'11, BJSW'16]
- **3**-message QZK = BQP [JKMR'06]

Ext. 3: non-interactive ZK

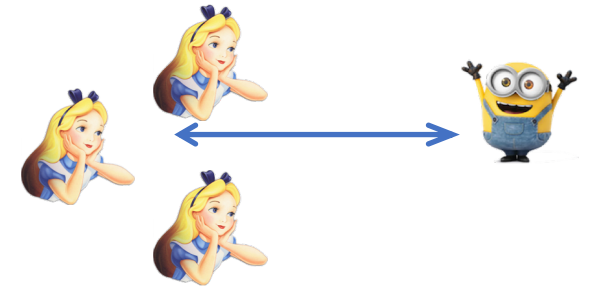
- **NIZK**: 1-message ZK with shared randomness
 - Recall: a single message alone is not useful
- **QNIZK**: 1-message QZK with entanglement
- What we know?
 - NIZK for NP assuming **trapdoor permutations** [BFM'88]
 - NIZK for NP assuming **learning-with-errors** [Peikert'19]
 - SNARKs: super-efficient delegation (Z-Cash) [...]
 - Graph non-automorphism \in QNIZK [Kobayashi'03]
- Open Questions
 - Is [Peikert'19] quantum-secure? (NIZK = qNIZK?)
 - QNIZK with shared coins vs. shared entanglement



Ext. 4: multi-prover ZK

Multi-prover interactive-proof system

- Non-commuting provers once protocol begins
- Can share randomness or entanglement
- $MIP = \{A: A \text{ has a multi-prover interactive proof system}\}$
- $MIP^* = \{A: A \text{ has a entangled multi-prover interactive proof system}\}$



What we know?

- $MIP = PZK-MIP$ [BGKW88]; can be made **sound** against **entangled** provers [CFGSI8]
- $MIP^* = PZK-MIP^*$ [GSY19] (later this morning)

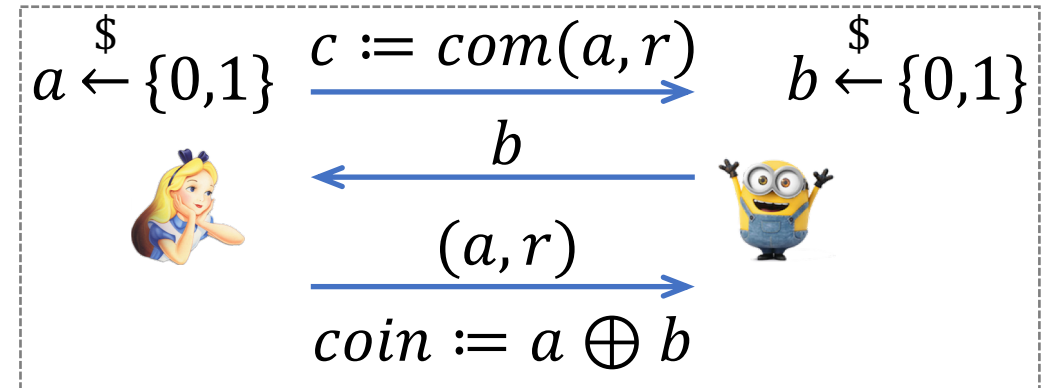
Open Questions

- ZK holds against quantum verifiers?

Reflecting on challenges of quantum ZK

■ More general quantum rewinding, to get Q-secure protocols

- Constant-round ZK
- Fully-simulatable ZKPoK
- Fully-simulatable coin tossing
(**embarrassing** fact: even Blum's one-bit protocol on the right is unclear)



■ Defining quantum ZK: a right one?

- Classical relaxations: witness indistinguishable, witness hiding
- Quantum witness: is leaking local density of the ground state so dreadful?

ZK in a quantum world: looking forward

- A lot of challenges
- A bright prospect

Screenshot of my talk at FOCS'16 (QZK for QMA)

▪ Open Questions

- | | |
|--|---|
| <p>✓ 1. ZK for QMA</p> <p>purely classical protocol (w. efficient prover)?</p> <ul style="list-style-type: none">• constant-round (CR) w. <u>negl.</u> soundness error:<ul style="list-style-type: none">• CRZK for NP (Q-Security unknown) → CRZK for QMA | <p>✓ 3. QPIP</p> <ul style="list-style-type: none">• verifying a quantum computer by a classical computer |
| <p>2. Proof of <i>quantum</i> knowledge?</p> | |

Thank you!

References

- Bib file and (maybe) a companion survey paper will be posted soon at <https://fangsong.info/research/#other-talks>